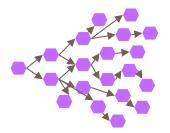


#### Seer: Leveraging Big Data to Navigate The Increasing Complexity of Cloud Debugging

Yu Gan, Meghna Pancholi, Dailun Cheng, Siyuan Hu, Yuan He and Christina Delimitrou Cornell University

HotCloud–July 9<sup>th</sup> 2018

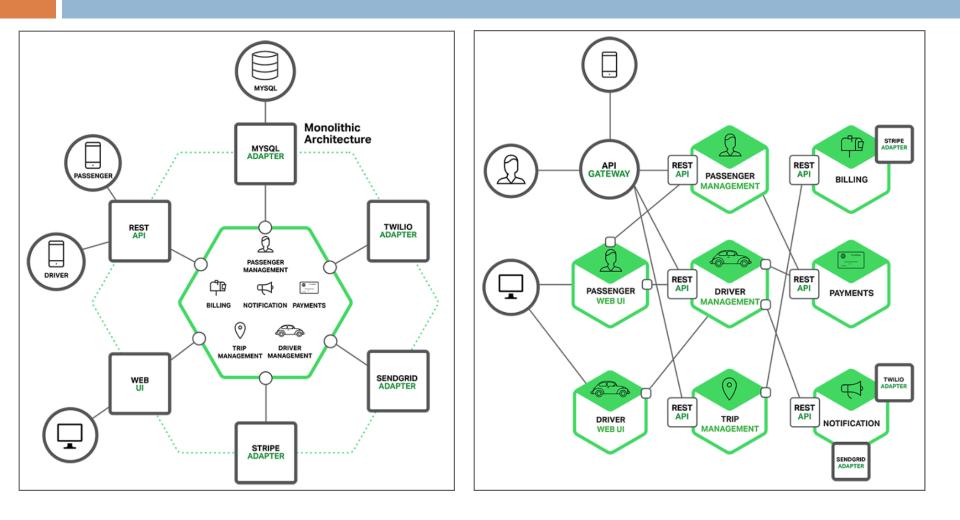
## **Executive Summary**



Microservices puts more pressure on performance predictability

- Microservices dependencies → propagate & amplify QoS violations
- Finding the culprit of a QoS violation is difficult
- Post-QoS violation, returning to nominal operation is hard
- Anticipating QoS violations & identifying culprits
- Seer: Data-driven Performance Debugging for Microservices
  - Combines lightweight RPC-level distributed tracing with hardware monitoring
  - Leverages scalable deep learning to signal QoS violations with enough slack to apply corrective action

### From Monoliths to Microservices



### Motivation

#### Advantages of microservices:

- Ease & speed of code development & deployment
- Security, error isolation
- PL/framework heterogeneity

#### Challenges of microservices:

- Change server design assumptions
- $\square$  Complicate resource management  $\rightarrow$  dependencies
- Amplify tail-at-scale effects
- More sensitive to performance unpredictability
- No representative end-to-end apps with microservices

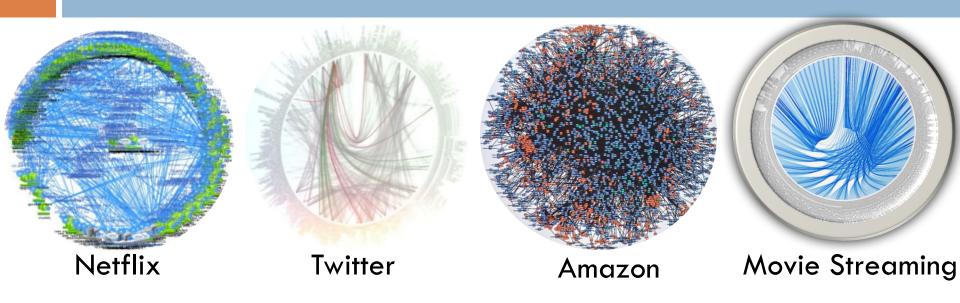
#### An End-to-End Suite for Cloud & IoT Microservices

- □ 4 end-to-end applications using popular open-source microservices → ~30-40 microservices per app
  - Social Network
  - Movie Reviewing/Renting/Streaming
  - E-commerce
  - Drone control service

#### Programming languages and frameworks:

- node.js, Python, C/C++, Java/Javascript, Scala, PHP, and Go
- Nginx, memcached, MongoDB, CockroachDB, Mahout, Xapian
- Apache Thrift RPC, RESTful APIs
- Docker containers
- Lightweight RPC-level distributed tracing

### **Resource Management Implications**



Challenges of microservices:

- Dependencies complicate resource management
- Dependencies change over time  $\rightarrow$  difficult for users to express
- Amplify tail@scale effects

#### The Need for Proactive Performance Debugging

- Detecting QoS violations after they occur:
  - Unpredictable performance propagates through system
  - Long time until return to nominal operation
  - Does not scale

#### Queue OCPU Mem Net Disk Performance Implications

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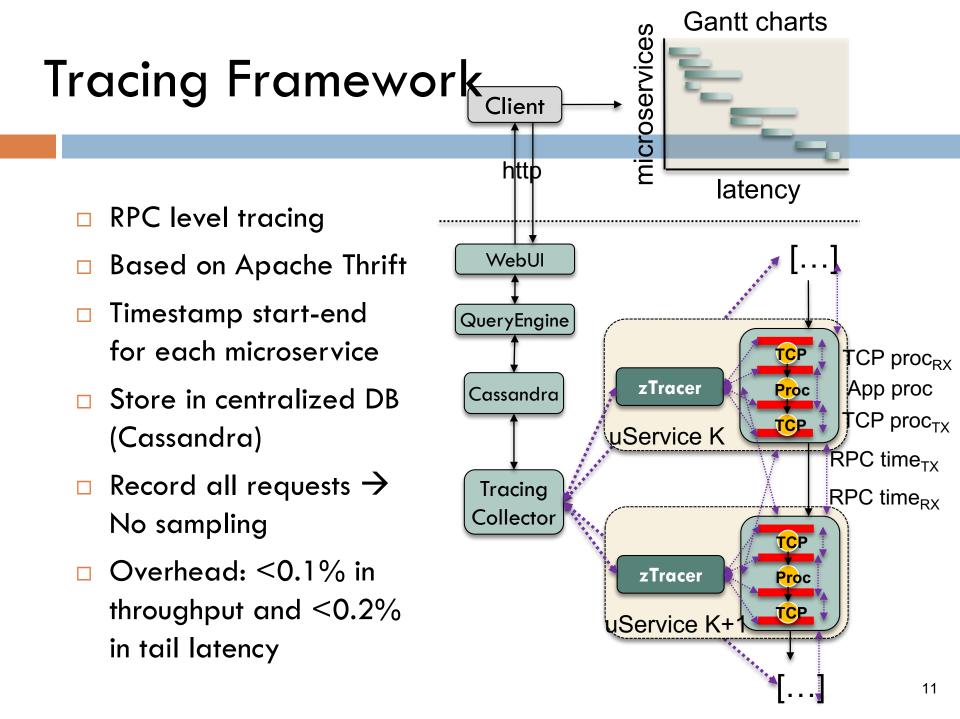
### Queue OCPU Mem Net Disk Performance Implications

#### Seer: Data-Driven Performance Debugging

Leverage the massive amount of traces collected over time

- Apply online, practical data mining techniques that identify the culprit of an *upcoming* QoS violation
- 2. Use per-server hardware monitoring to determine the cause of the QoS violation
- 3. Take corrective action to prevent the QoS violation from occurring

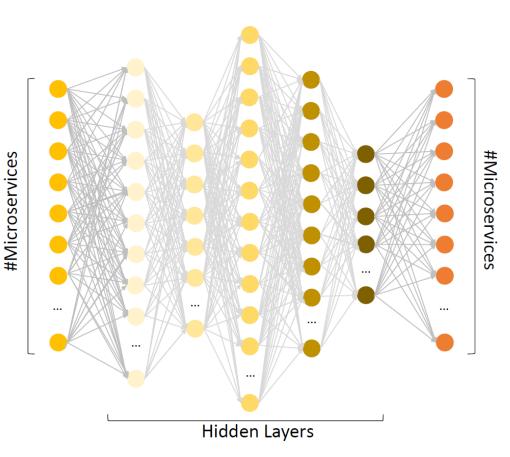
□ Need to predict 100s of msec – a few sec in the future

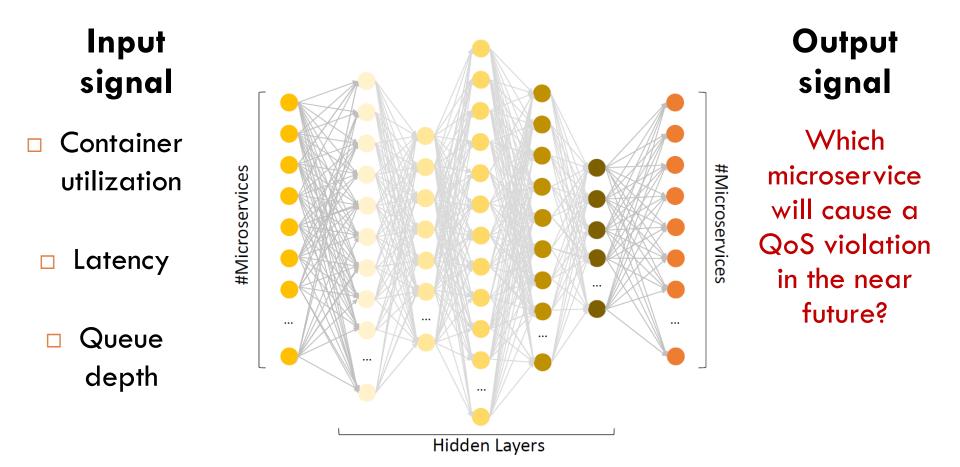


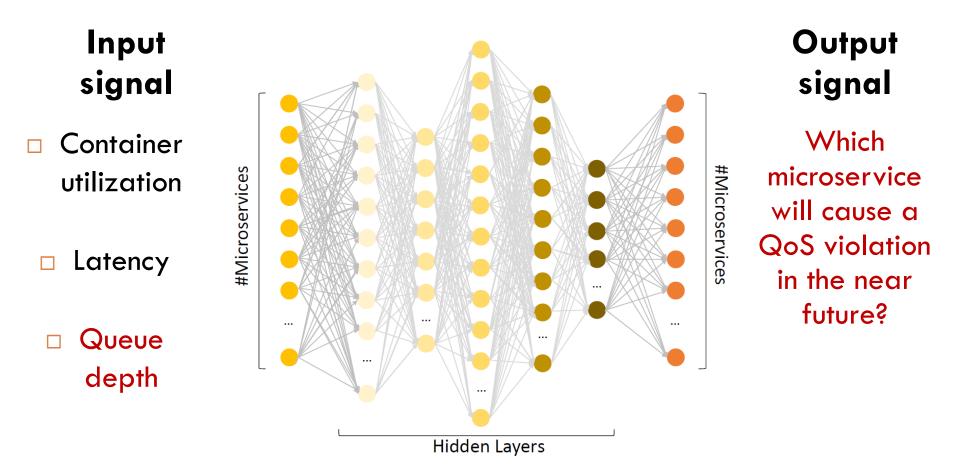
### Deep Learning to the Rescue

#### □ Why?

- Architecture-agnostic
- Adjusts to changes in dependencies over time
- High accuracy, good scalability
- Inference within the required window



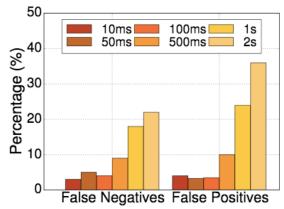


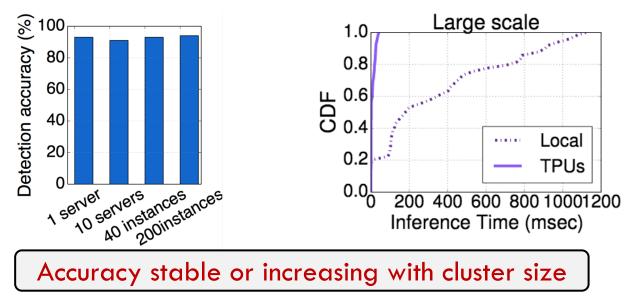


Training once: slow (hours - days)

- Across load levels, load distributions, request types
- Distributed queue traces, annotated with QoS violations
- Weight/bias inference with SGD
- Retraining in the background
- Inference continuously: streaming trace data





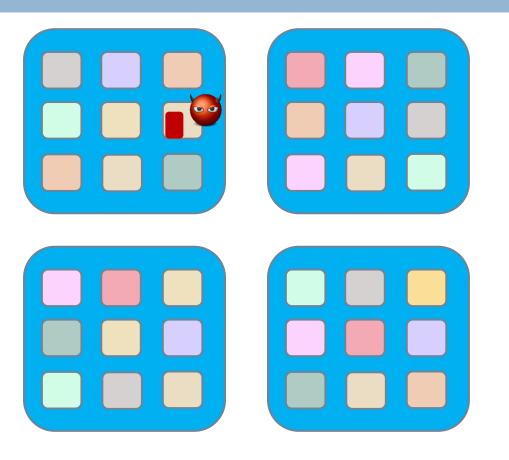


#### Challenges:

- In large clusters inference too slow to prevent QoS violations
- Offload on TPUs, 10-100x improvement; 10ms for 90<sup>th</sup> %ile inference
- Fast enough for most corrective actions to take effect (net bw partitioning, RAPL, cache partitioning, scale-up/out, etc.)

## **Experimental Setup**

- 40 dedicated servers
- ~1000 single-concerned containers
- Machine utilization 80-85%
- Inject interference to cause
  QoS violation
  - Using microbenchmarks (CPU, cache, memory, network, disk I/O)



# Restoring QoS

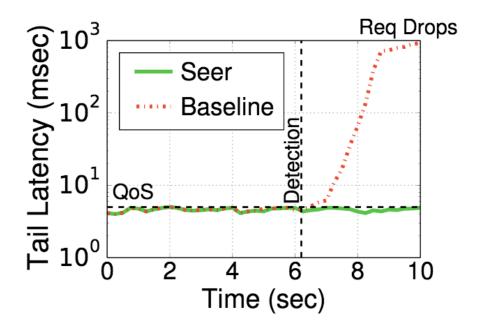
#### Identify cause of QoS violation

- Private cluster: performance counters & utilization monitors
- Public cluster: contentious microbenchmarks

#### Adjust resource allocation

- RAPL (fine-grain DVFS) & scale-up for CPU contention
- Cache partitioning (CAT) for cache contention
- Memory capacity partitioning for memory contention
- Network bandwidth partitioning (HTB) for net contention
- Storage bandwidth partitioning for I/O contention

## Restoring QoS



 $\square$  Post-detection, baseline system  $\rightarrow$  dropped requests

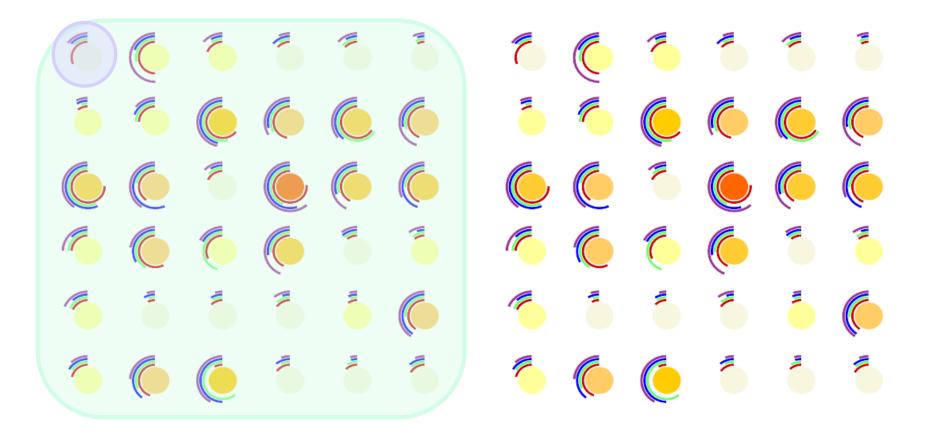
 $\square$  Post-detection, Seer  $\rightarrow$  maintain nominal performance

Queue OCPU Mem ( )Net ( )Disk

#### Seer

Demo

Default



#### Demo

## **Challenges Ahead**



Security implications of data-driven approaches

- Fall-back mechanisms when ML goes wrong
- $\square$  Not a single-layer solution  $\rightarrow$  Predictability needs vertical approaches

