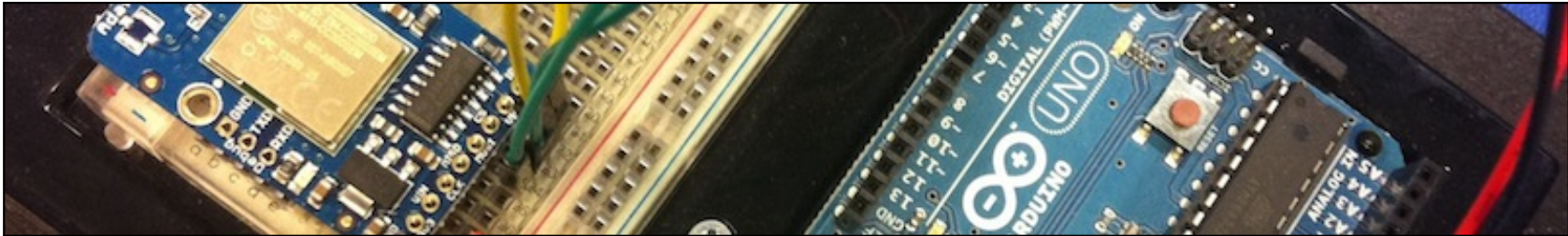


CURIE Academy 2014

Design Project: Exploring an Internet of Things



Christopher Batten
School of Electrical and Computer Engineering
Cornell University

<http://www.csl.cornell.edu/curie2014>

MONDAY

TUESDAY

WEDNESDAY

THURSDAY

FRIDAY

8:15-9:00 am
Breakfast

8:15-9:00 am
Breakfast

8:15-9:00 am
Breakfast

8:15-9:00 am
Breakfast

8:15-9:00 am
Breakfast

9:30-10:30 am
Field Session
Mechanical & Electrical
MSE

9:30-10:30 am
Field Session
Applied Physics
AEP

9:30-10:30 am
Field Session
Civil & Environmental Engineering
CEE

9:30-10:30 am
Field Session
Chemical & Biological Engineering
CBE

9:30-10:30 am
Field Session
Mechanical & Aerospace Engineering
MAE

10:30 am –
Transition

10:30 am –
Transition

10:30 am –
Transition

10:30 am –
Transition

10:30 am –
Transition

10:45-11:45 am
Field Session
Computer Science & Information
CS

10:45-11:45 am
Field Session
Operations Research
Information Engr
ORIE

10:45-11:45 am
Field Session
Early Atmospheric
EAS

10:45-11:45 am
Field Session
Biomedical
BME

10:45-11:45 am
Field Session
Engineering Admissions

11:45 am-12:45 pm
Lunch

11:45 am-12:45 pm
Lunch

11:45 am-12:45 pm
Lunch

11:45 am-12:45 pm
Lunch

11:45-12:45 pm
Lunch

1-5 pm
Design Session

1-5 pm

1-5 pm

1-5 pm

1-5 pm

ECE: Electrical and Computer Engineering



Talk Outline

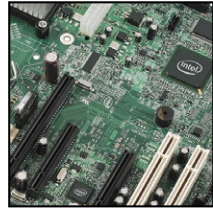
Electrical and Computer Engineering

The Internet of Things

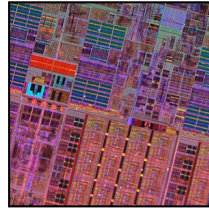
CURIE Design Project



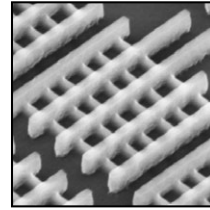
Power Systems



Computer Engineering



Electrical Circuits



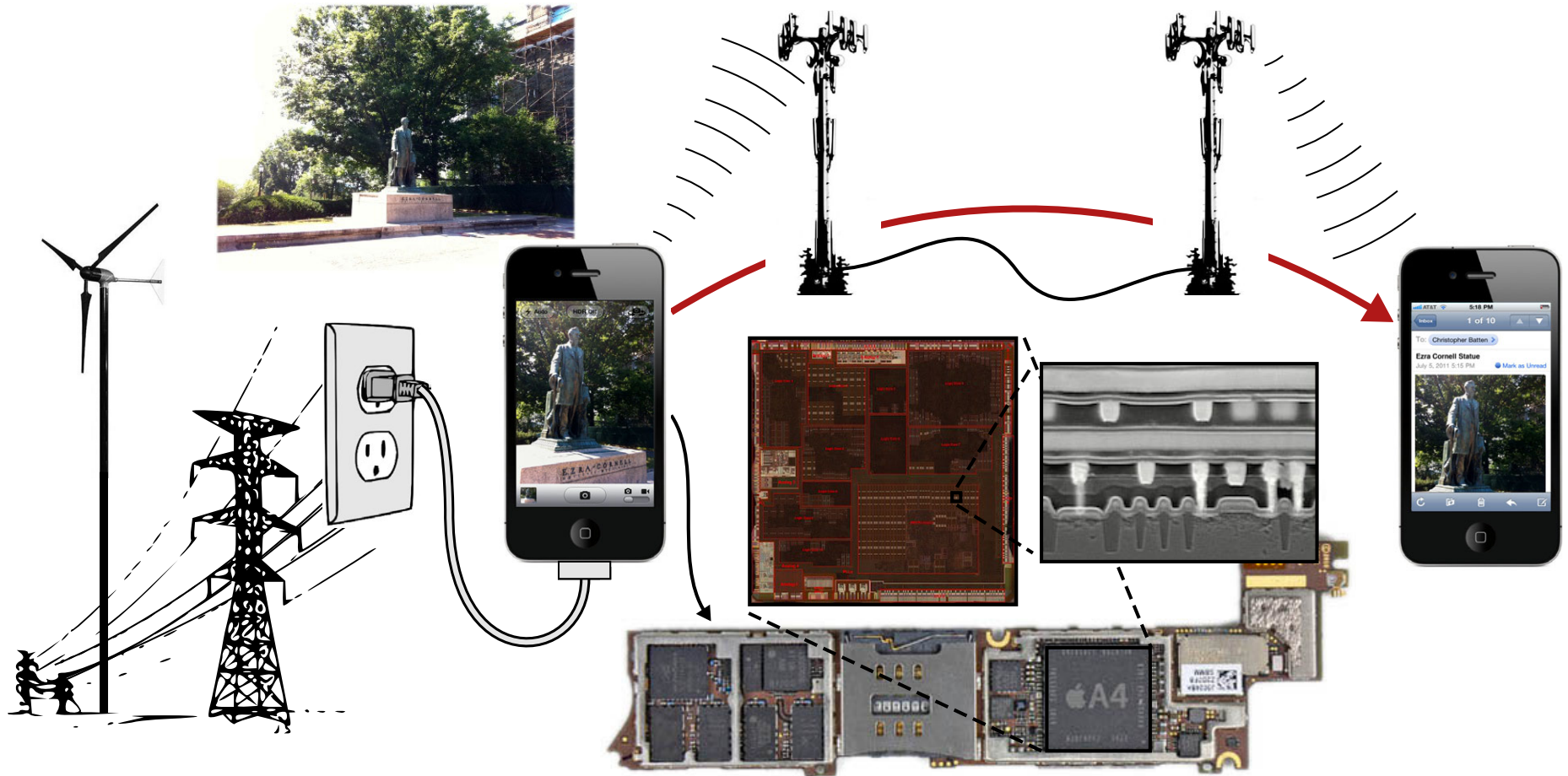
Electrical Devices



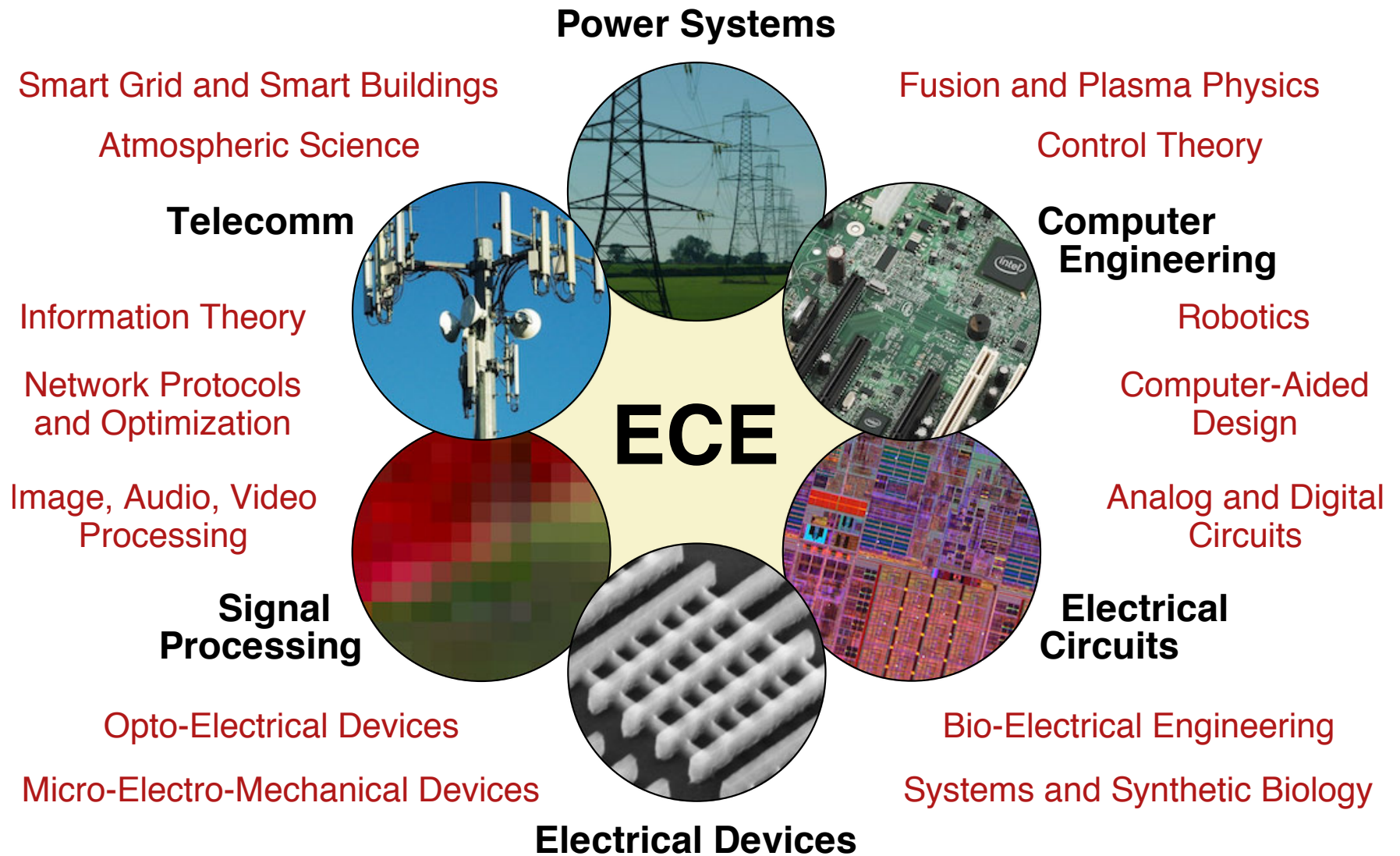
Signal Processing



Telecomm



ECE is the Study and Application of Electricity, Micro-Electronics, and Electro-Magnetism



ECE is everywhere!



Game Consoles

Computing: From Handhelds to Servers

Data Centers

Internet Routers

GPS Devices and Satellites

Humanoid Robots Unmanned Vehicles

Electric and Hybrid Vehicles

Digital Cameras

Automobiles

Fiber Optic Networks

Medical Imaging Portable Medical Devices

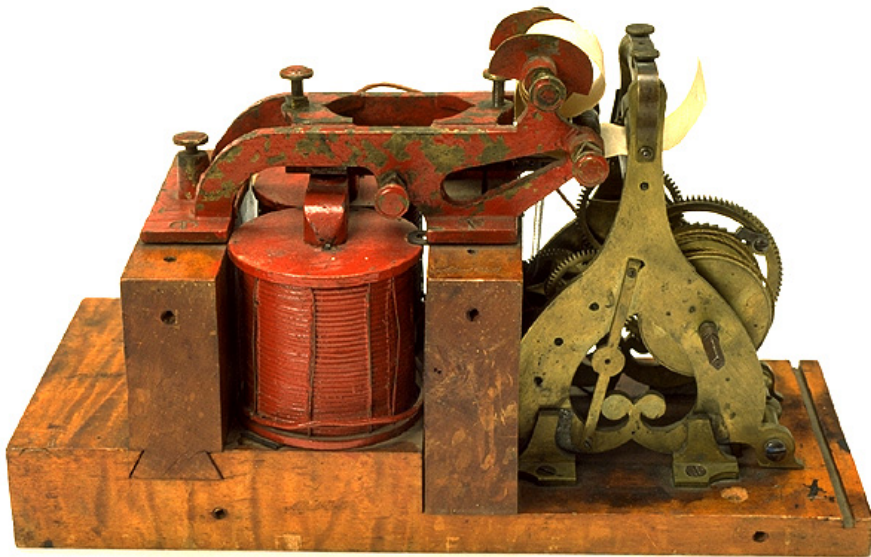
Solar Panels

What can one do with a background in ECE?

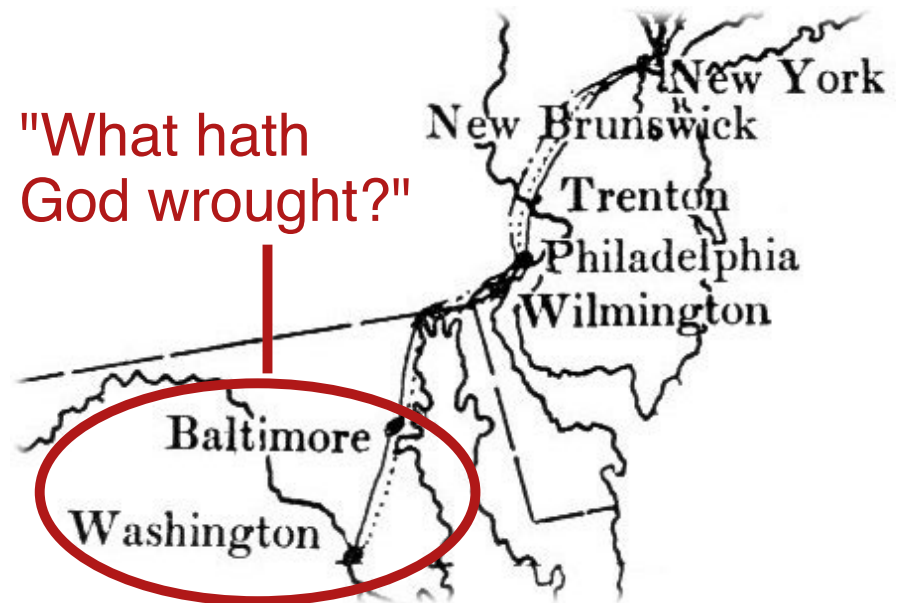
- ▶ **ECE Industry:** Intel, AMD, Analog Devices, NVIDIA, HP, Apple
- ▶ **General Engineering Industry:** GE, Lockheed Martin, Raytheon
- ▶ **Software Industry:** Microsoft, Amazon, Mathworks
- ▶ **Join a Startup:** Achronix, Hillcrest Labs
- ▶ **Research Lab:** Sandia National Labs, Draper Labs, NASA
- ▶ **Consulting:** McKinsey, Accenture, Deloitte, Booz Allen Hamilton
- ▶ **Finance:** Deutsche Bank, Capital One, UBS, Bloomberg
- ▶ **Graduate School:** Law School, Business School, Med School
- ▶ **Found a university!**

Cornell was founded because of ECE!

Samuel Morse invented the telegraph (a digital communication device), but needed help building the network



Ezra Cornell built the first telegraph line (the beginning of telecommunications), and invested in the Western Union Telegraph Co



Ezra Cornell's investments created the fortune that eventually enabled the founding of Cornell University

“Optional Homework”



- ▶ Visit the statue of Ezra Cornell on the Arts Quad
- ▶ Does something on the back of the statue relate to ECE?
- ▶ Take a picture with your cellphone and send it to your friend!
 - ▷ Power systems
 - ▷ Computer engineering
 - ▷ Electrical circuits
 - ▷ Electrical devices
 - ▷ Signal processing
 - ▷ Telecommunications

Computer Engineering

Power Systems

Smart Grid and Smart Buildings
Atmospheric Science

Fusion and Plasma Physics
Control Theory

Telecomm

Information Theory
Network Protocols
and Optimization

Computer Engineering

Robotics

Computer-Aided
Design

Analog and Digital
Circuits

ECE

Electrical Circuits

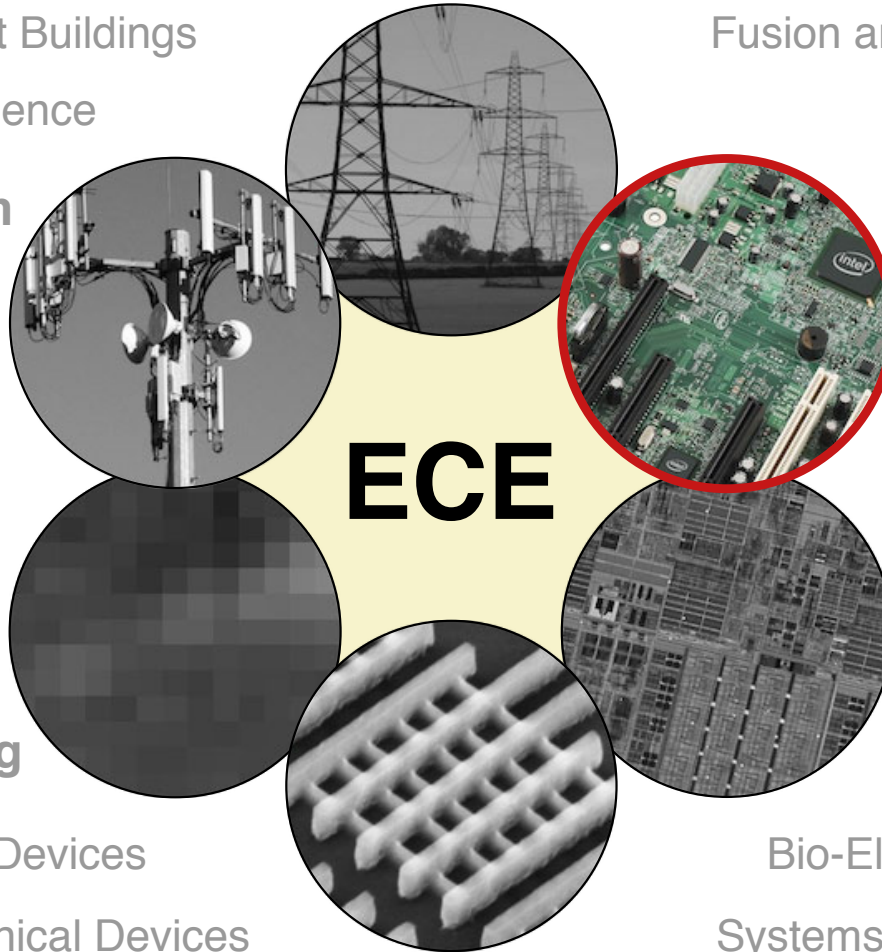
Signal Processing

Bio-Electrical Engineering
Systems and Synthetic Biology

Opto-Electrical Devices

Micro-Electro-Mechanical Devices

Electrical Devices



The Computer Systems Stack

Application



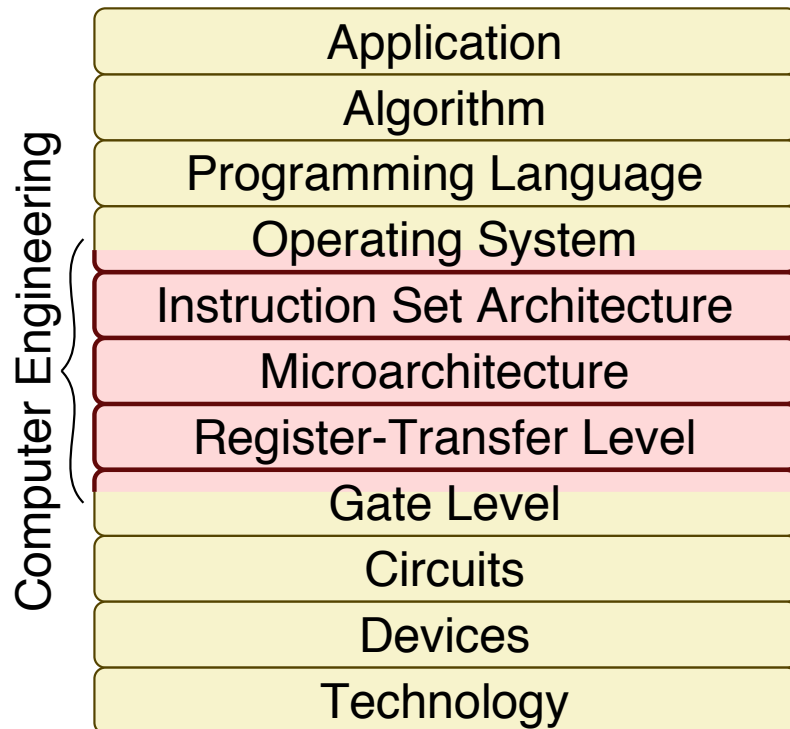
Gap too large to bridge in one step
(but there are exceptions,
e.g., a magnetic compass)



Technology

In its broadest definition, computer engineering is the **development of the abstraction/implementation layers** that allow us to execute information processing **applications** efficiently using available manufacturing **technologies**

The Computer Systems Stack



Sort an array of numbers

2,6,3,8,4,5 -> 2,3,4,5,6,8

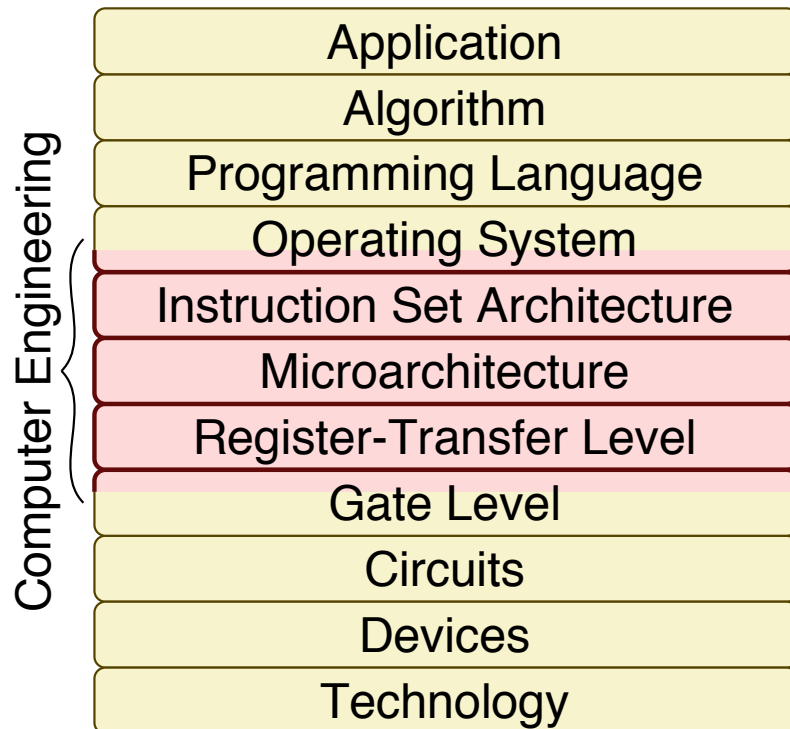
Insertion sort algorithm

1. Find minimum number in input array
2. Move minimum number into output array
3. Repeat steps 1 and 2 until finished

C implementation of insertion sort

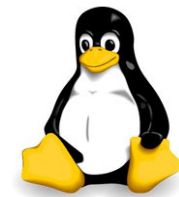
```
void isort( int b[], int a[], int n ) {
    for ( int idx, k = 0; k < n; k++ ) {
        int min = 100;
        for ( int i = 0; i < n; i++ ) {
            if ( a[i] < min ) {
                min = a[i];
                idx = i;
            }
        }
        b[k] = min;
        a[idx] = 100;
    }
}
```


The Computer Systems Stack



Mac OS X, Windows, Linux

Handles low-level hardware management



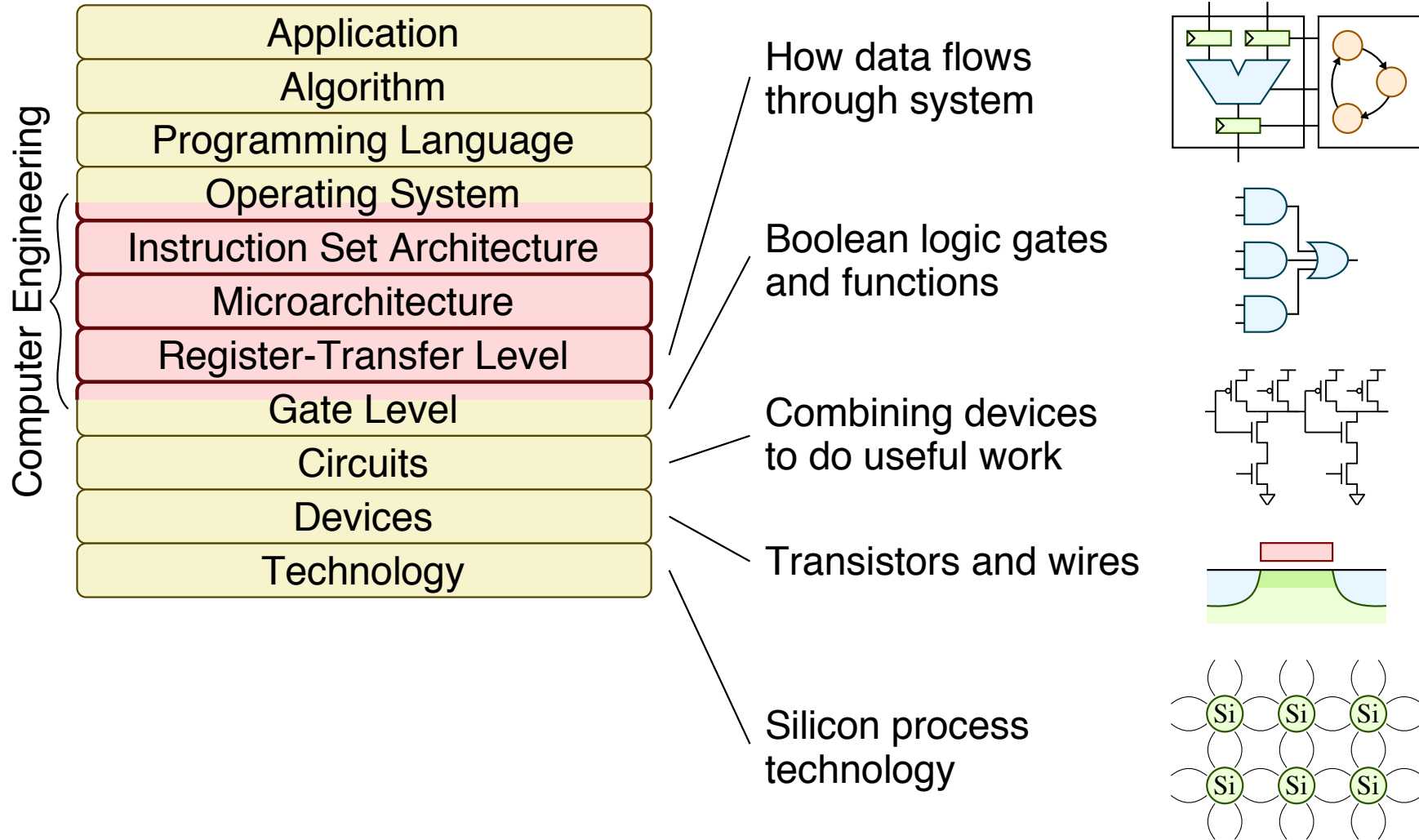
MIPS32 Instruction Set

Instructions that machine executes

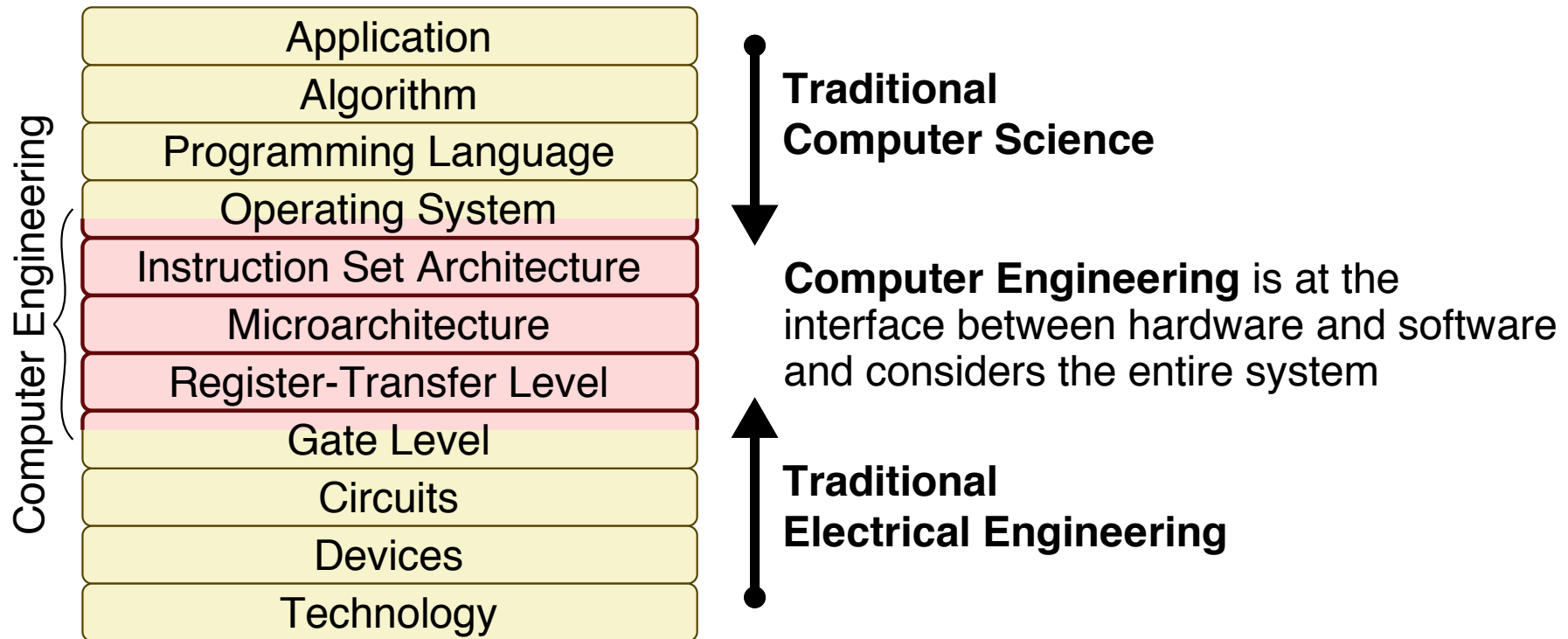
```

blez $a2, done
move $a7, $zero
li $t4, 99
move $a4, $a1
move $v1, $zero
li $a3, 99
lw $a5, 0($a4)
addiu $a4, $a4, 4
slt $a6, $a5, $a3
movn $v0, $v1, $a6
addiu $v1, $v1, 1
movn $a3, $a5, $a6
  
```

The Computer Systems Stack



Computer Systems: CS vs. EE vs. CE



In its broadest definition, computer engineering is the **development of the abstraction/implementation layers** that allow us to execute information processing **applications** efficiently using available manufacturing **technologies**



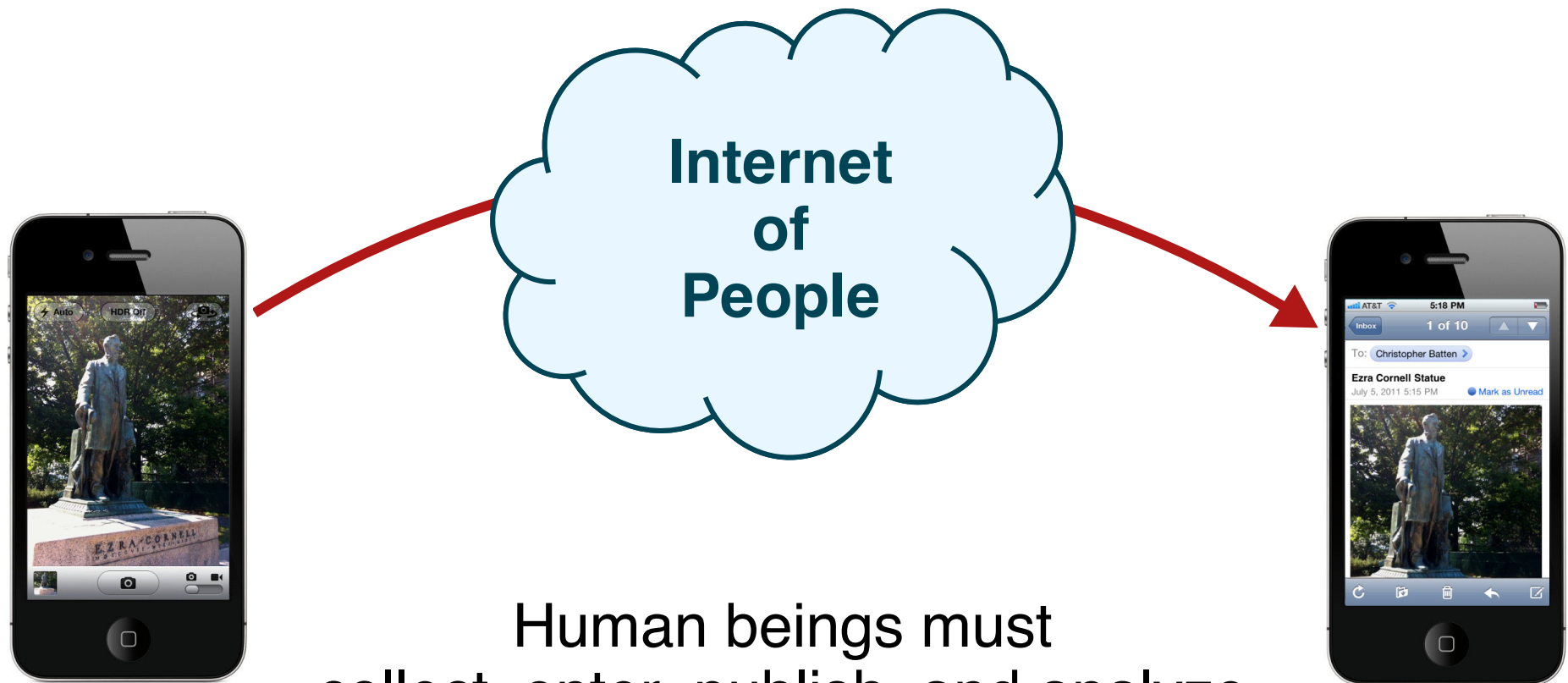
Talk Outline

Electrical and Computer Engineering

The Internet of Things

CURIE Design Project

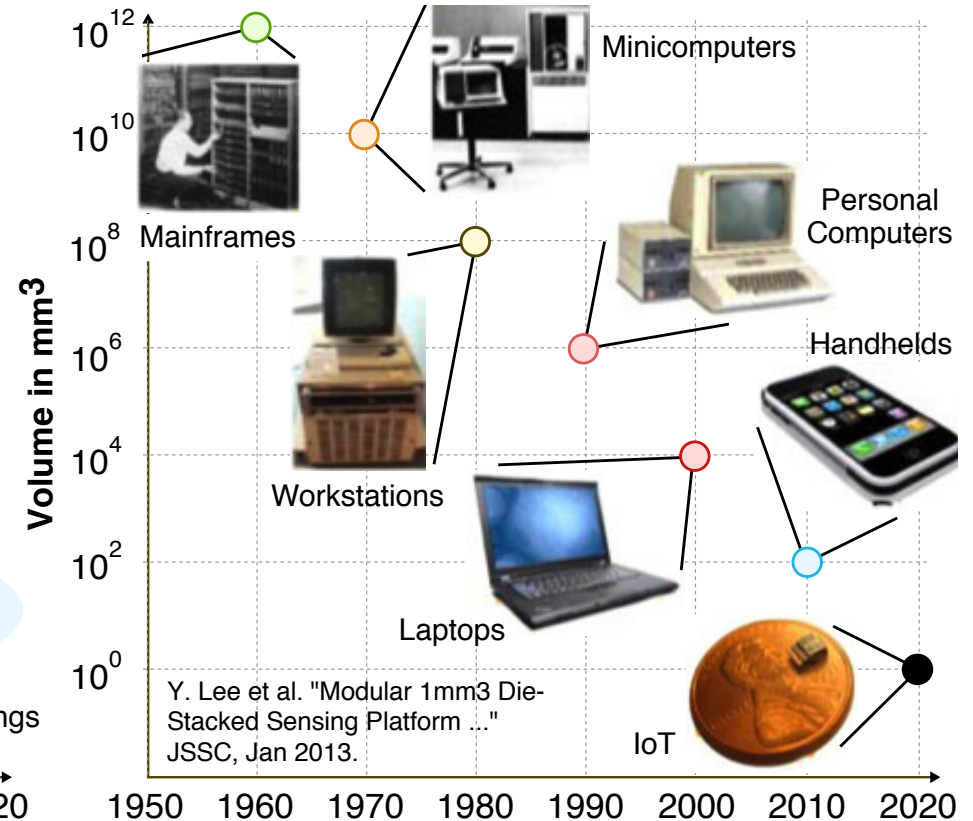
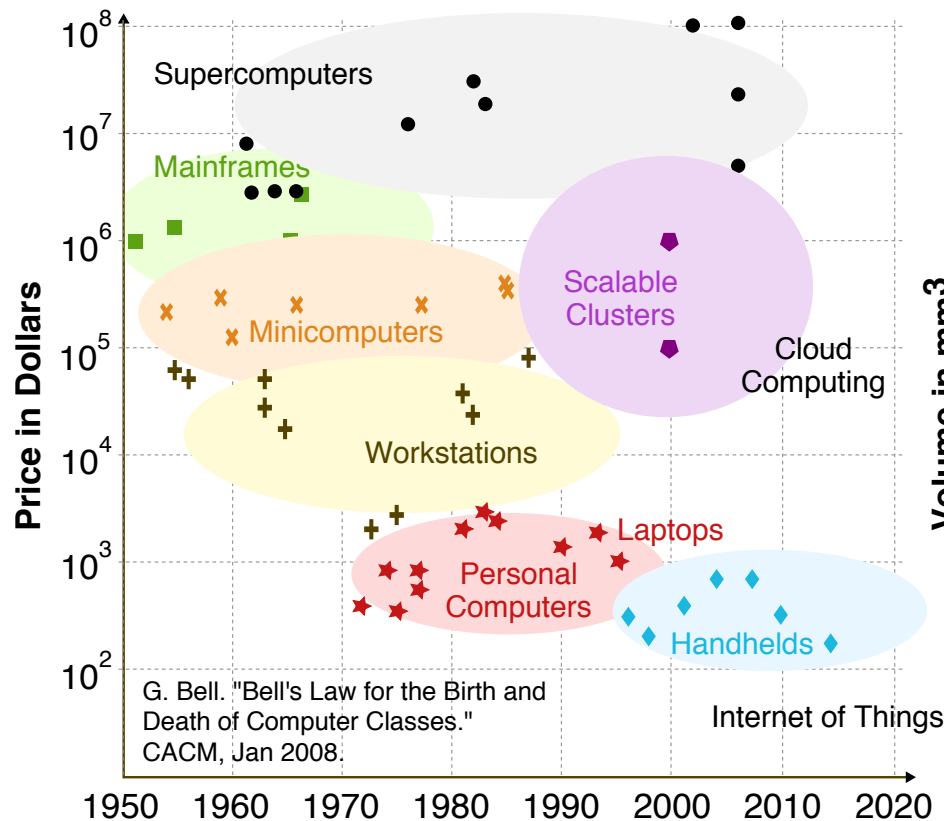
The “Traditional” Internet



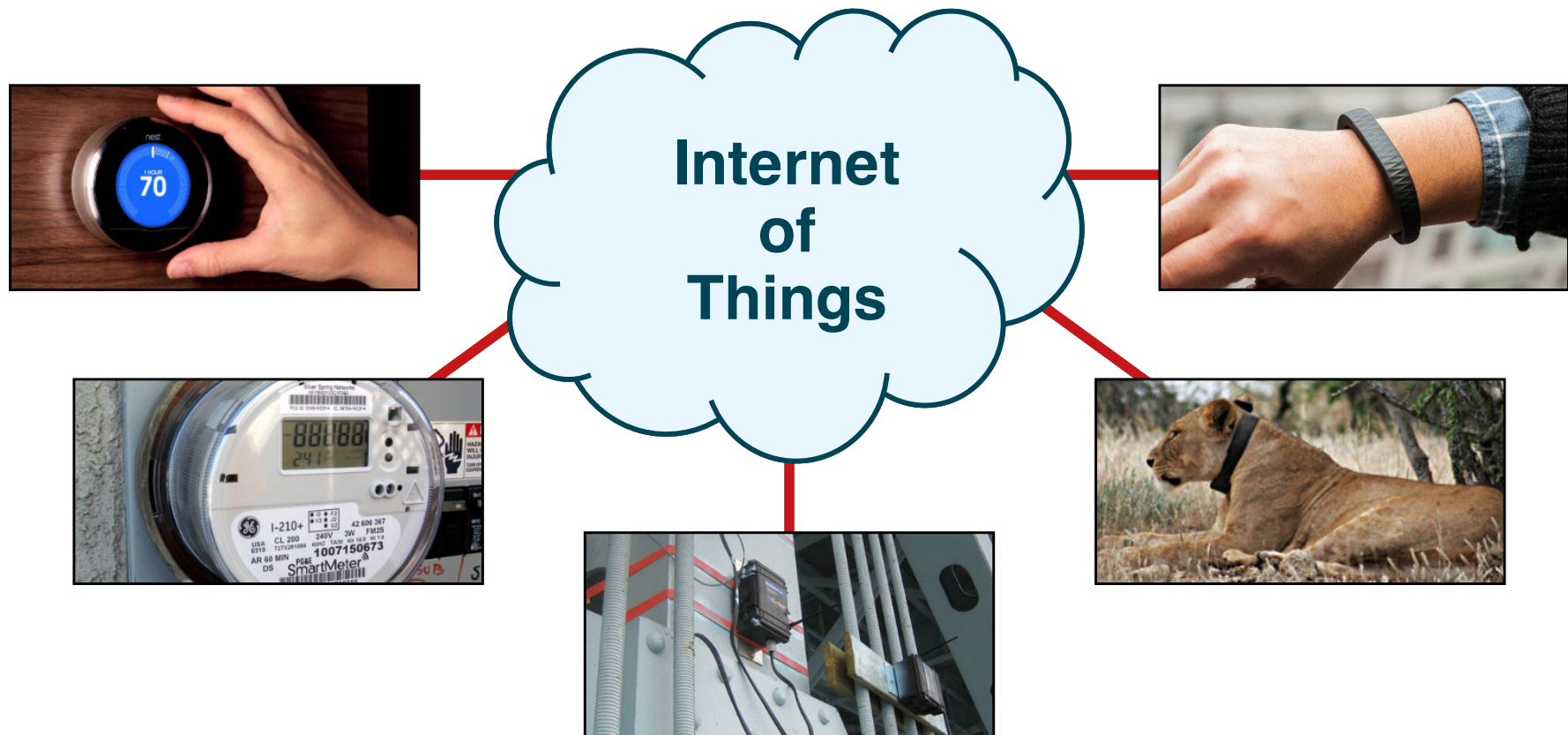
Human beings must collect, enter, publish, and analyze almost all of the information that is transmitted over the Internet

Bell's Law

Roughly every decade a new, smaller, lower priced computer class forms based on a new programming platform resulting in entire new industries

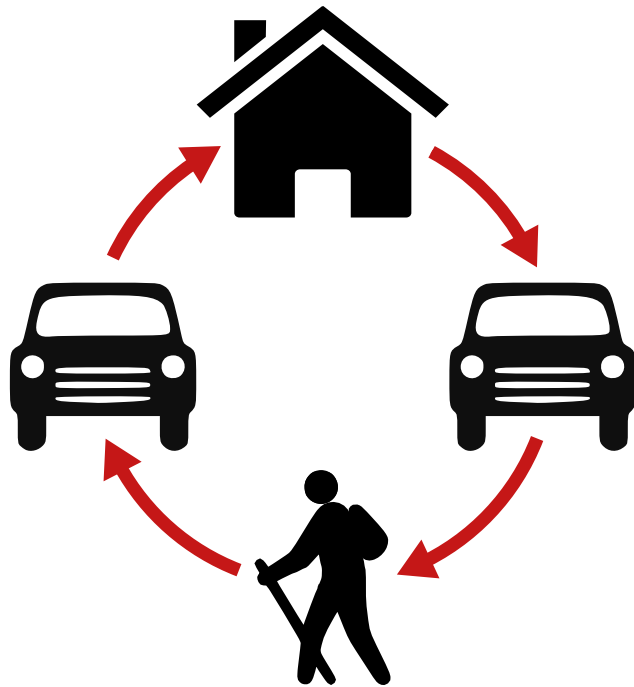


Emerging Trend Towards an Internet of Things

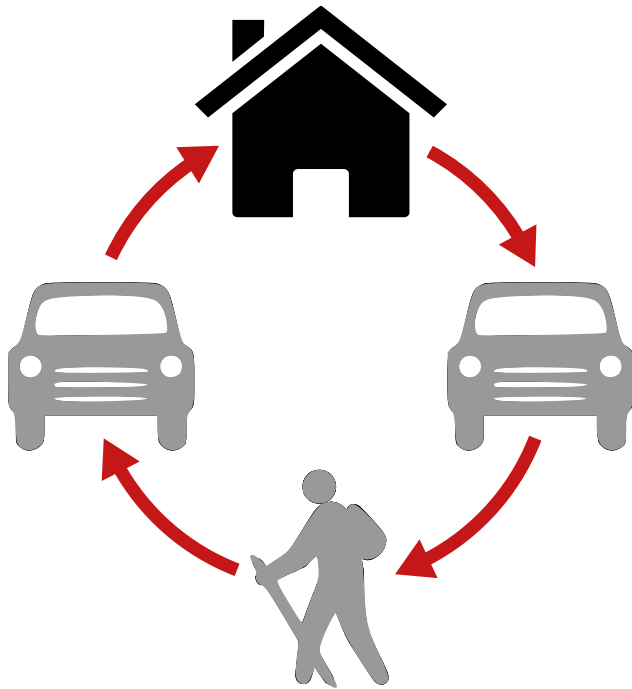


Interconnected "things" augmented with inexpensive embedded controllers, sensors, actuators to collect information and interact with the world

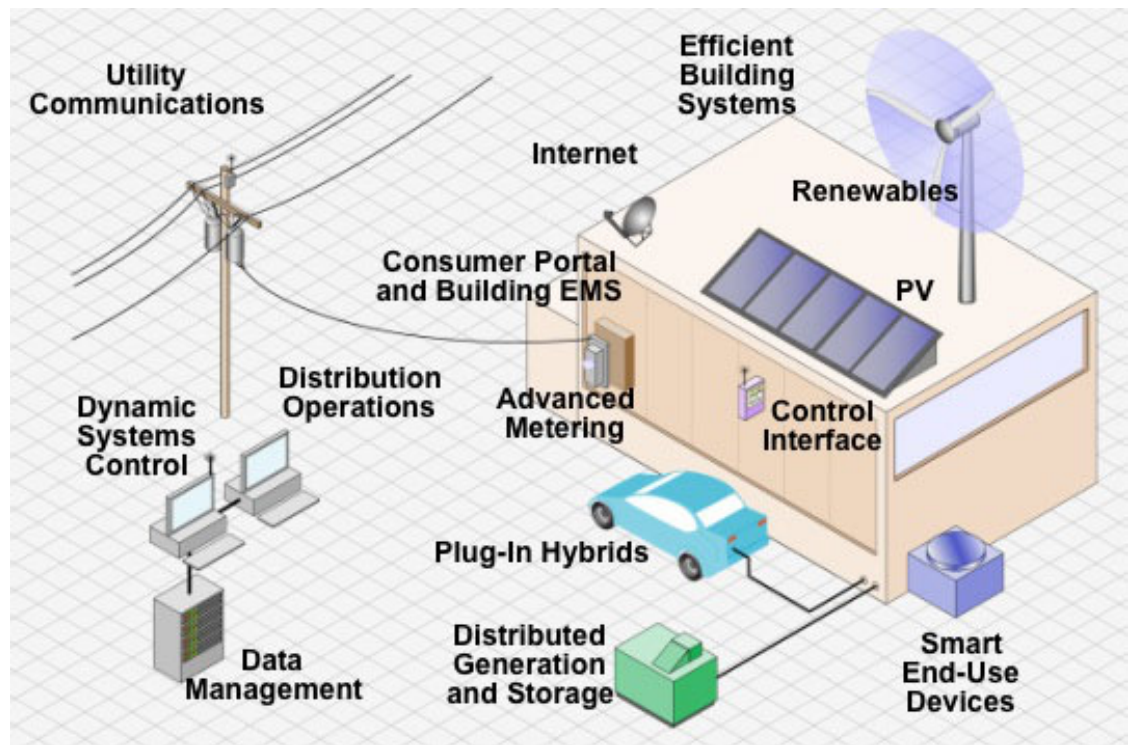
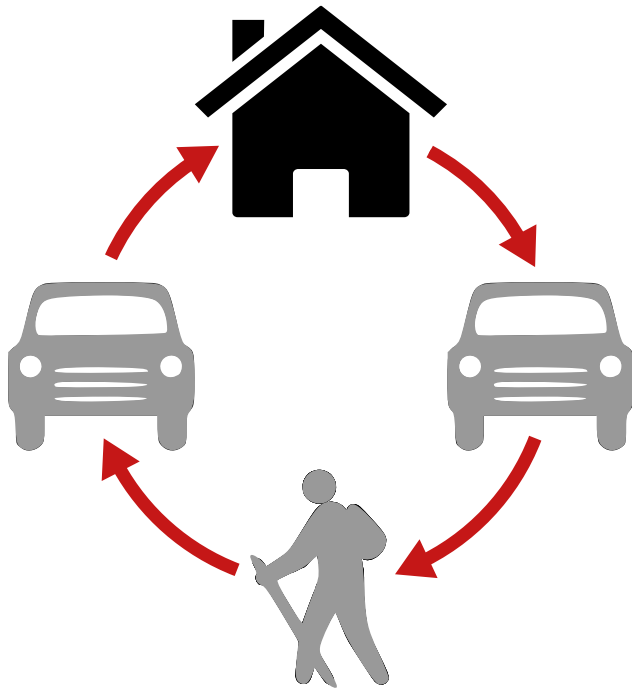
IoT Example: Spending the Day Hiking



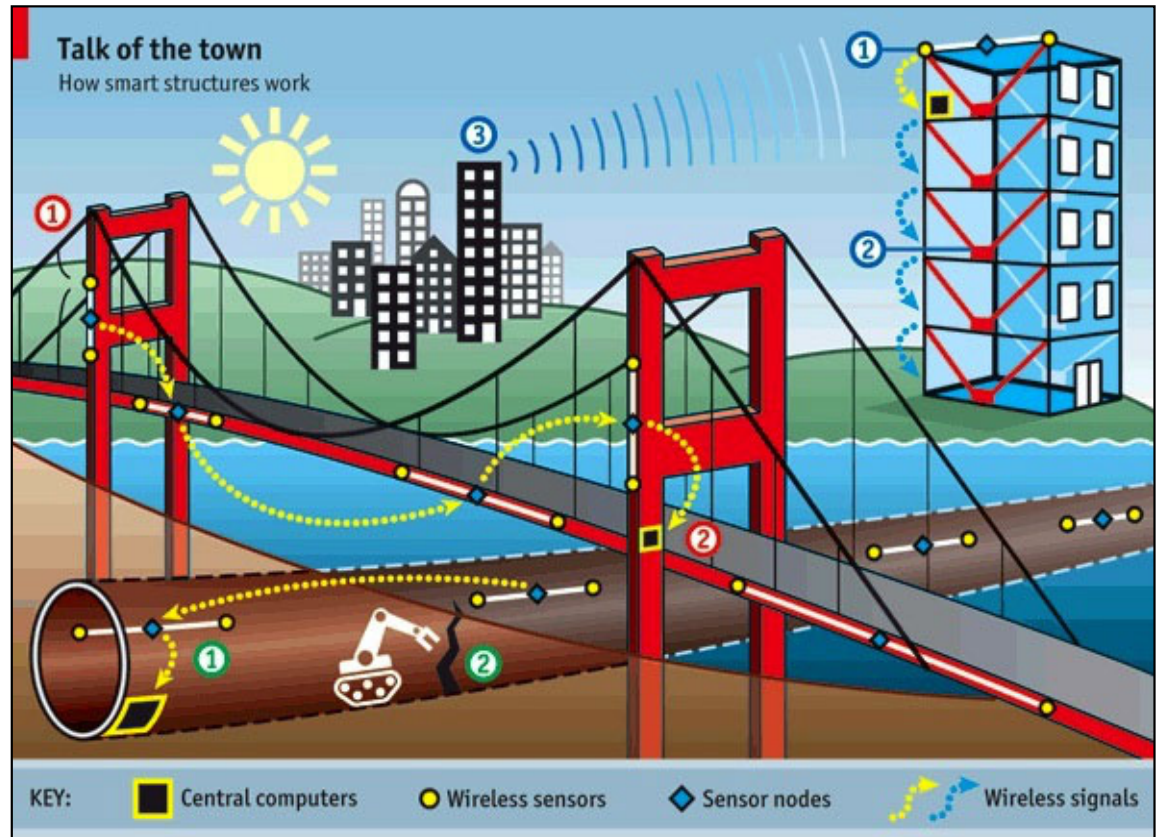
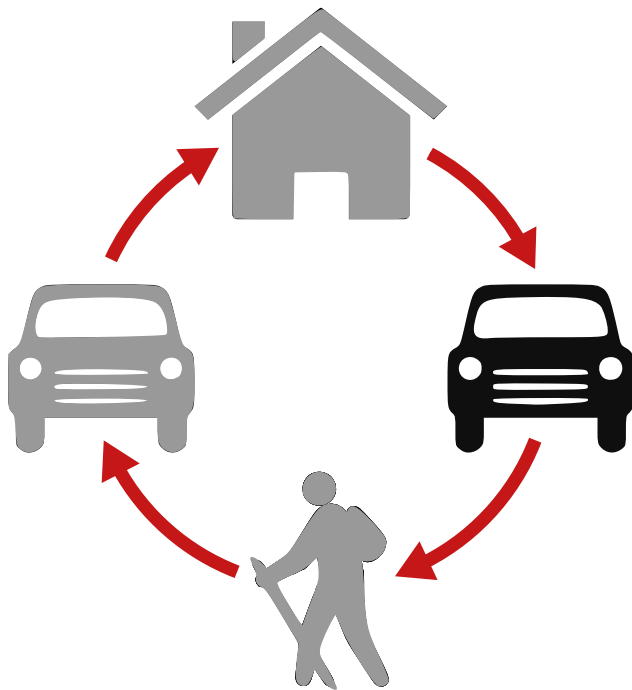
IoT Smart Home



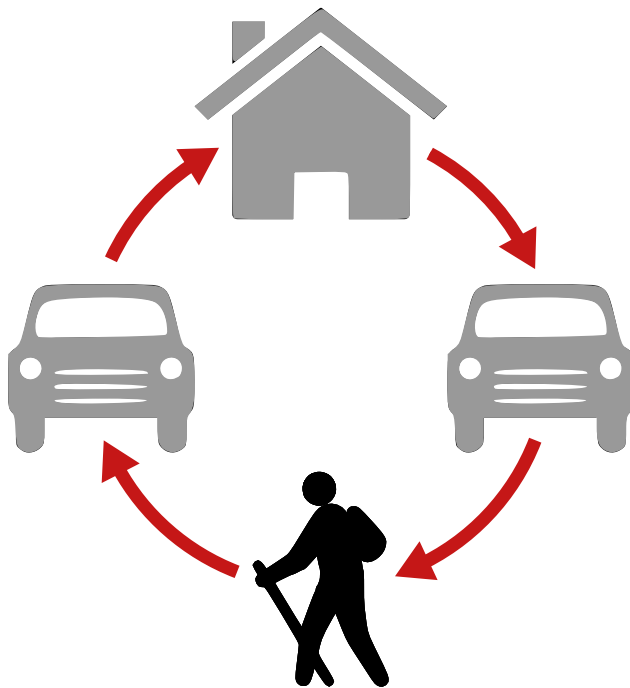
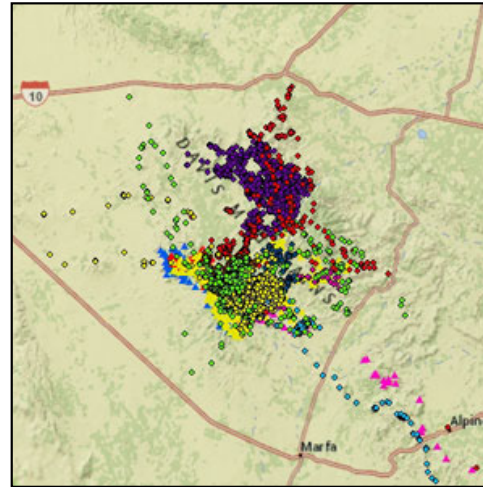
IoT Smart Power Distribution Grid



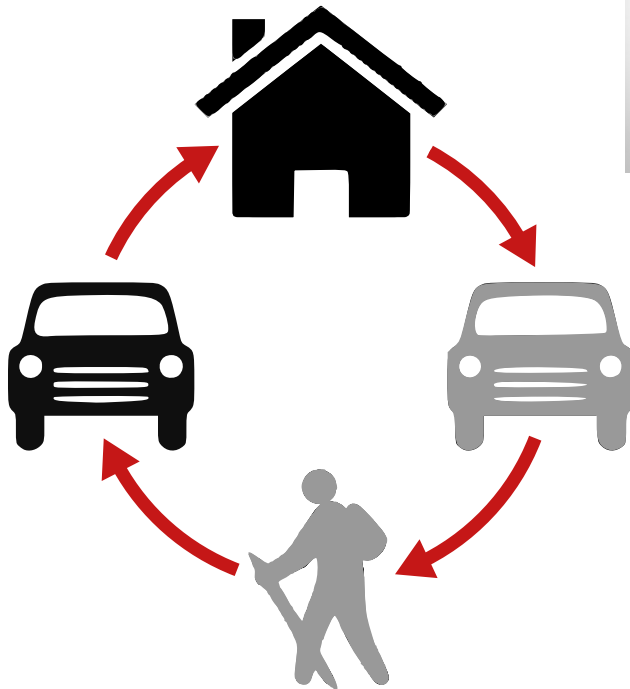
IoT Early Disaster Warning System



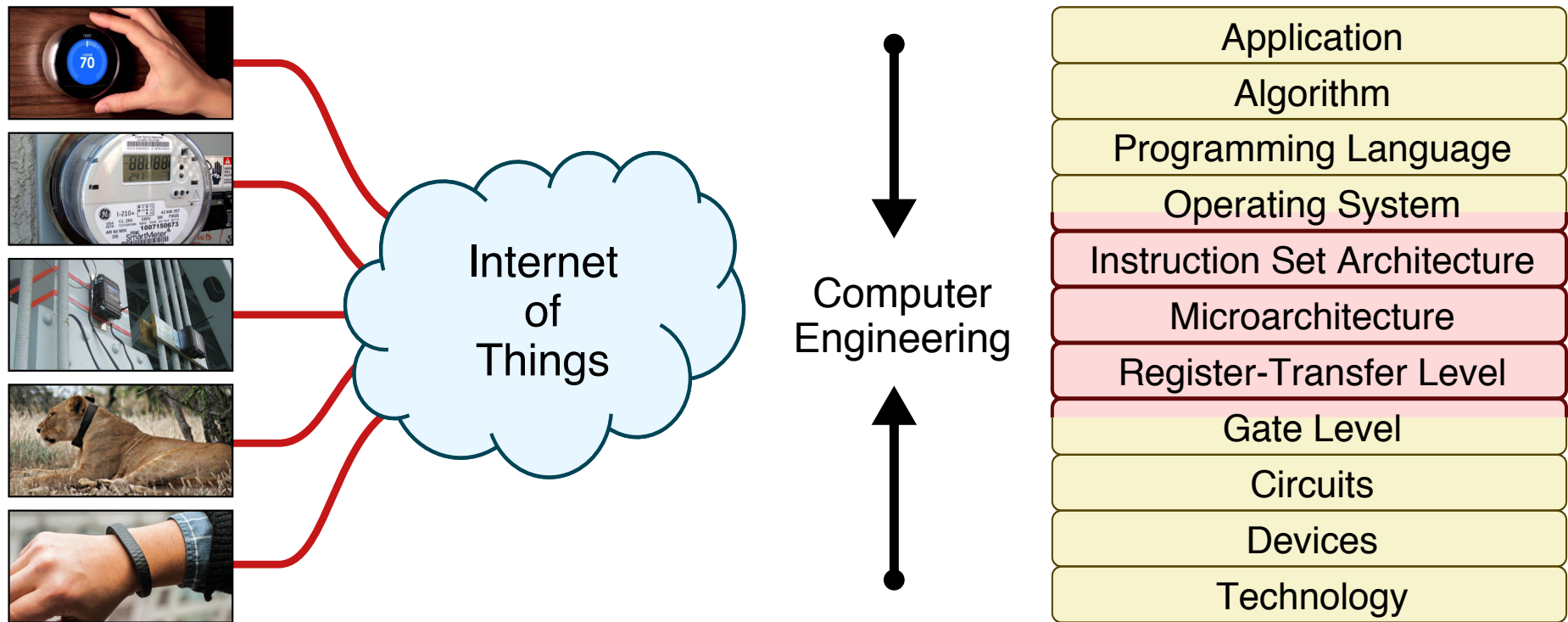
IoT Wildlife Tracking System



IoT Wearable Health Monitor



Internet of Things + Computer Engineering



Field of computer engineering is well-situated to serve as a foundation for students interested in this emerging area



Talk Outline

Electrical and Computer Engineering

The Internet of Things

CURIE Design Project

CURIE Design Project Schedule

Monday Lab 1: Computer Engineering – Hardware Perspective
Simple calculator out of basic logic gates

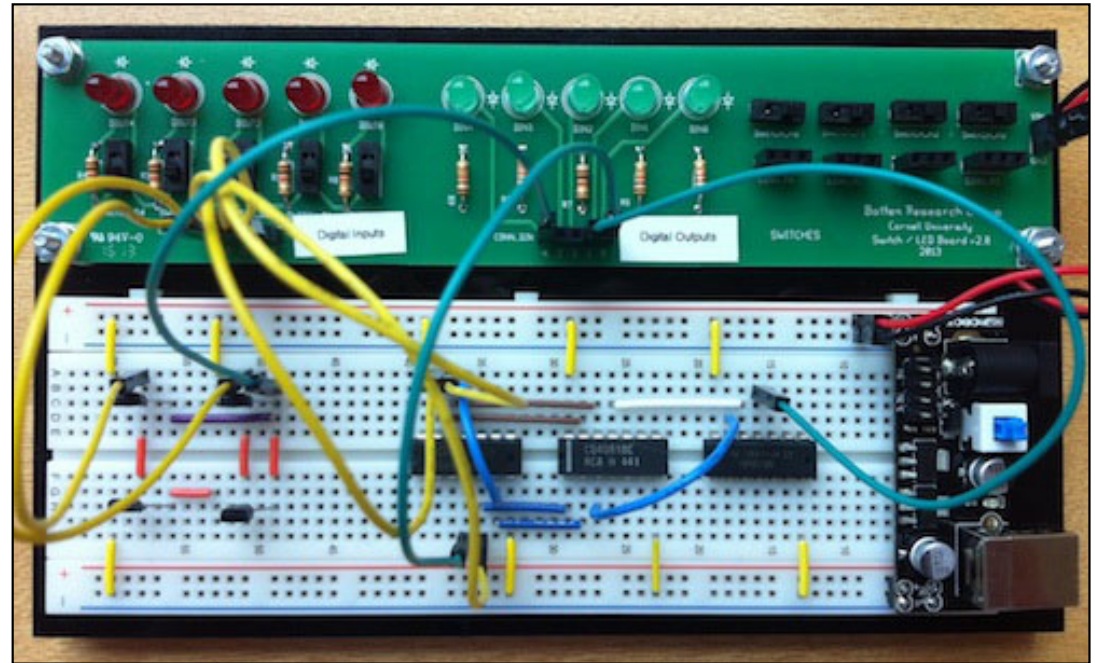
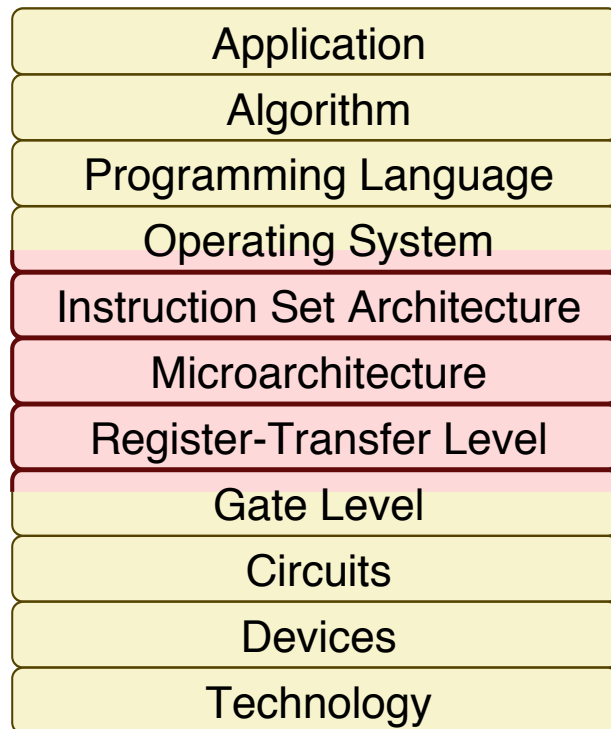
Tuesday Lab 2: Computer Engineering – Software Perspective
Mobile robot control application

Wednesday Lab 3: “Smart Door” IoT System
Begin Designing IoT System for Project

Thursday Design, Implement, and Test IoT System

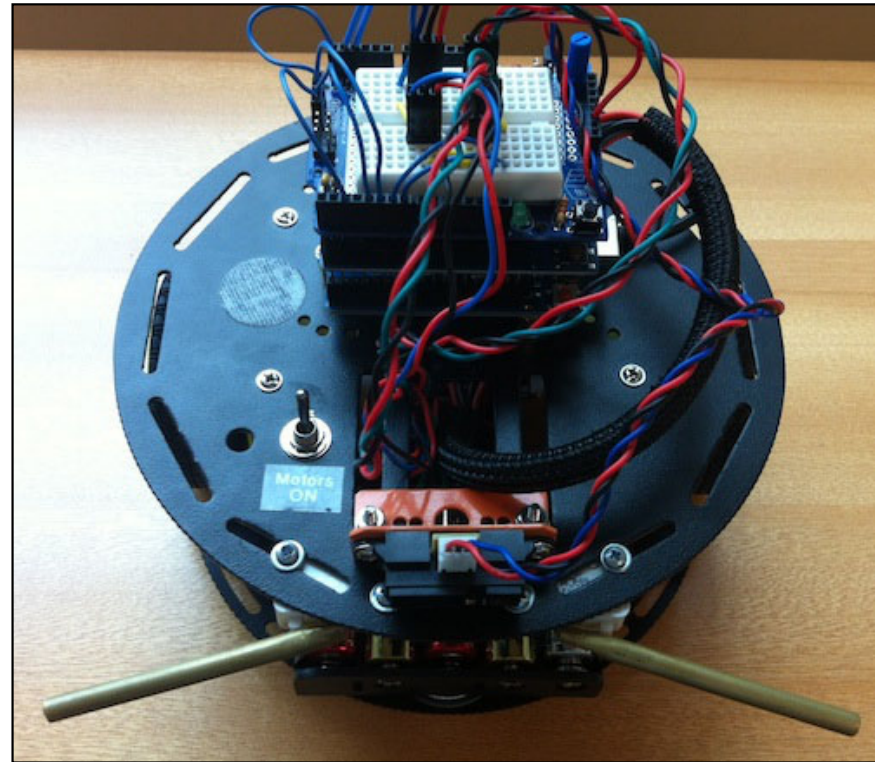
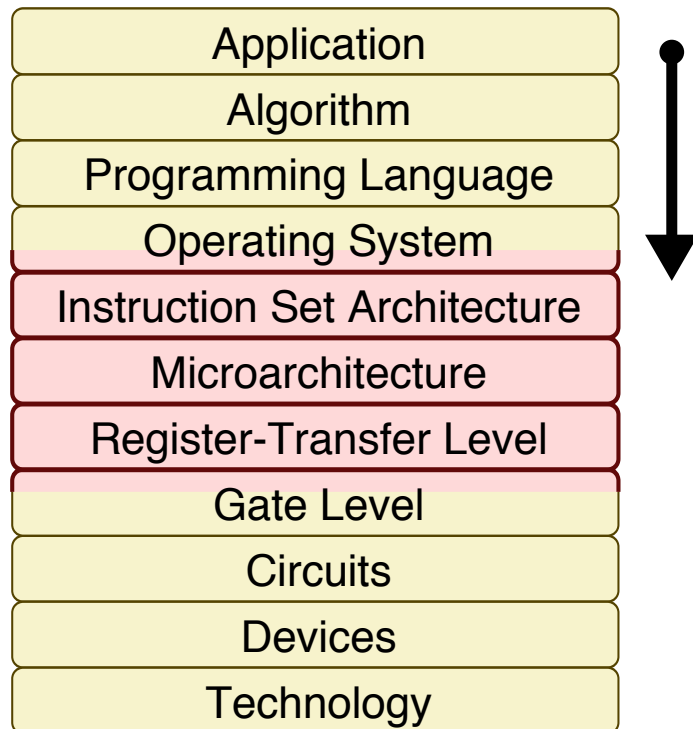
Friday Test IoT System
Prepare Project Demonstration and Presentation

Lab 1: Computer Engineering – Hardware Perspective



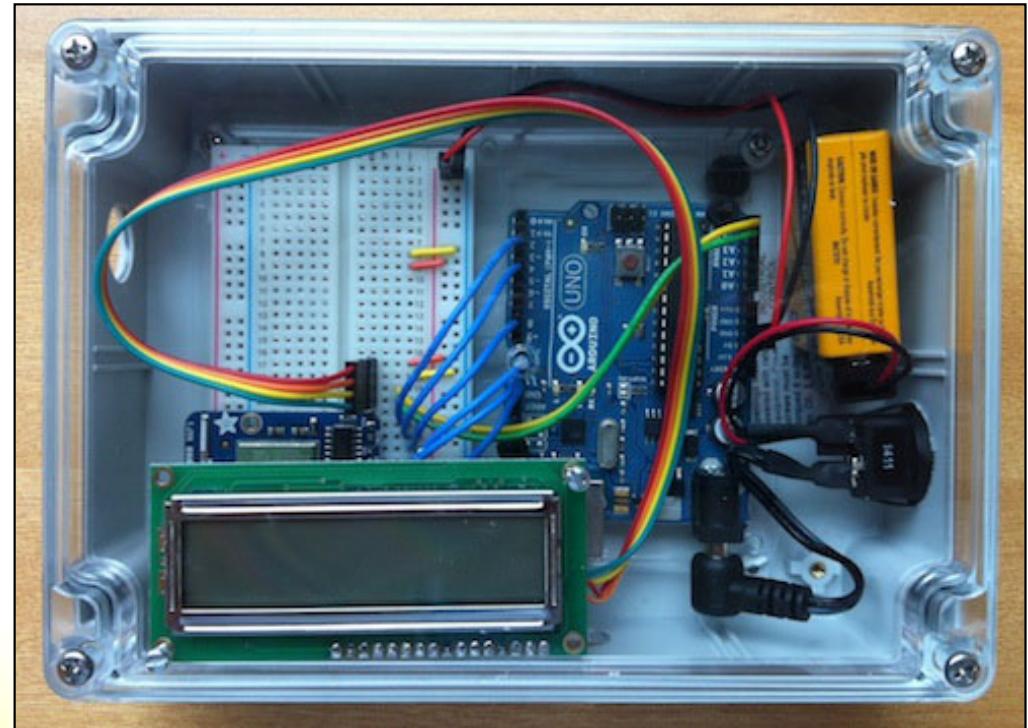
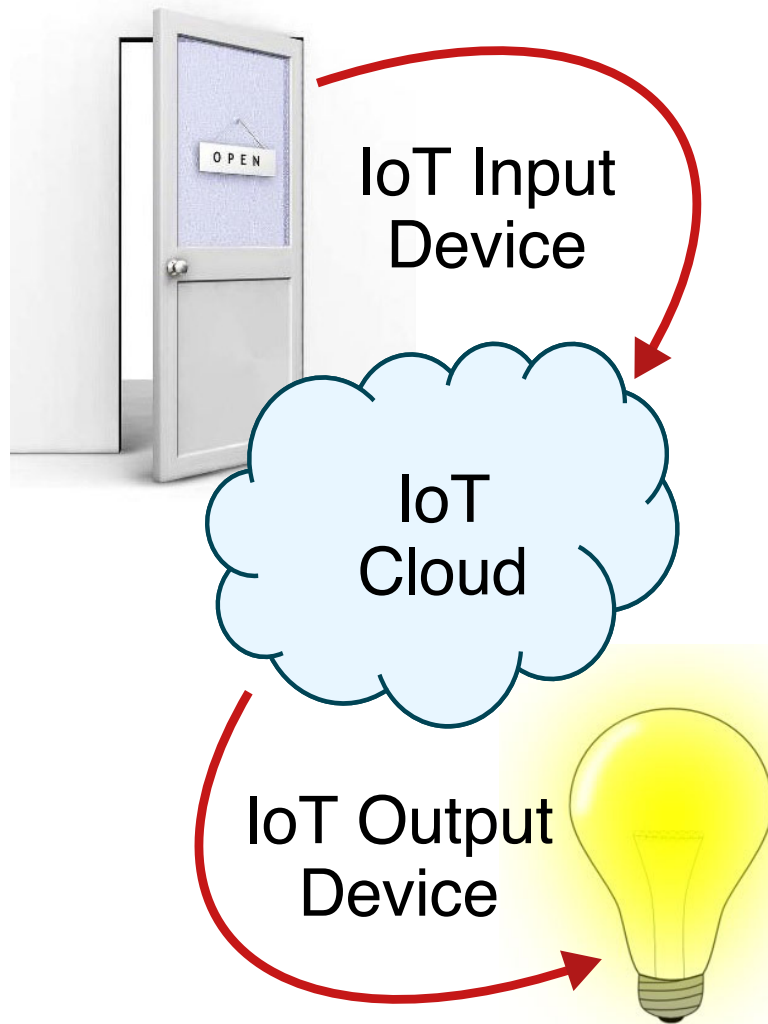
Scholars will incrementally build a simple "calculator" capable of adding small binary numbers using basic logic gates

Lab 2: Computer Engineering – Software Perspective



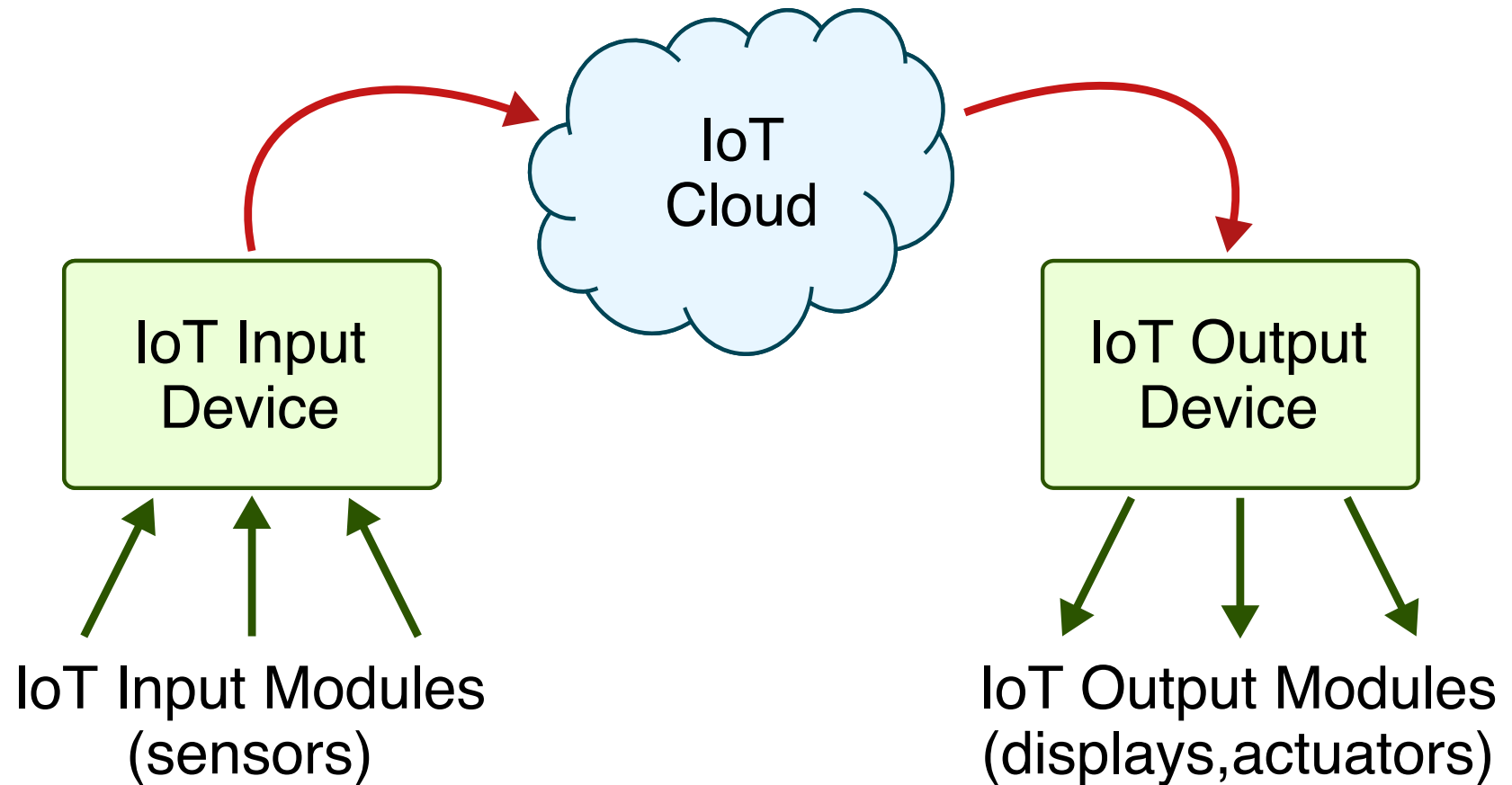
Scholars will incrementally build a mobile robot control application capable of wandering an environment to find a target using the popular Arduino micro-controller

Lab 3: “Smart Door” IoT System

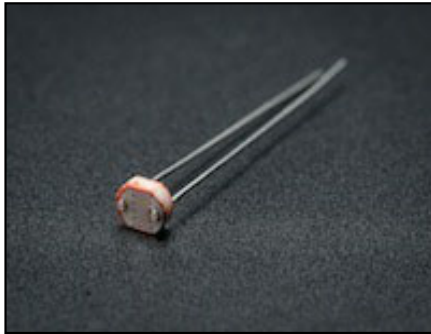


Scholars will build a basic IoT system including an IoT device to send the door status to the cloud and an IoT device to display the door status

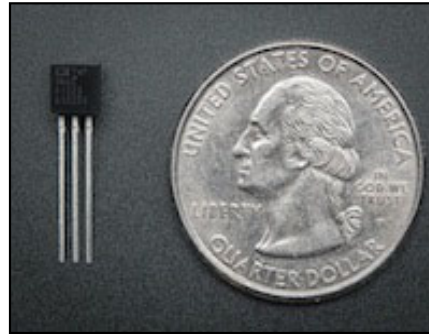
CURIE IoT Design Projects



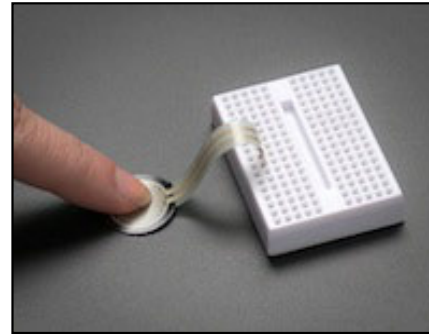
CURIE IoT Input Modules



Light



Temperature



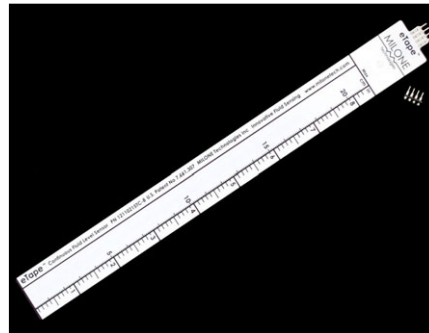
Force



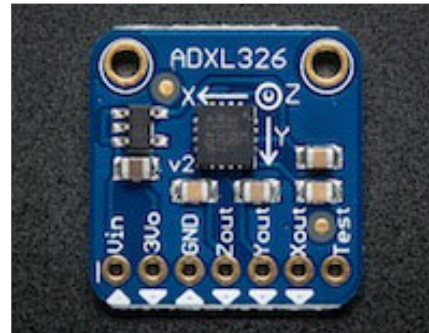
Range



Pulse



Water



Acceleration

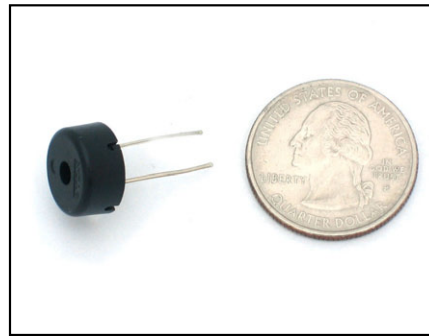


Current

CURIE IoT Output Modules



RGB LED



Piezo Buzzer



LED Matrix



Relay

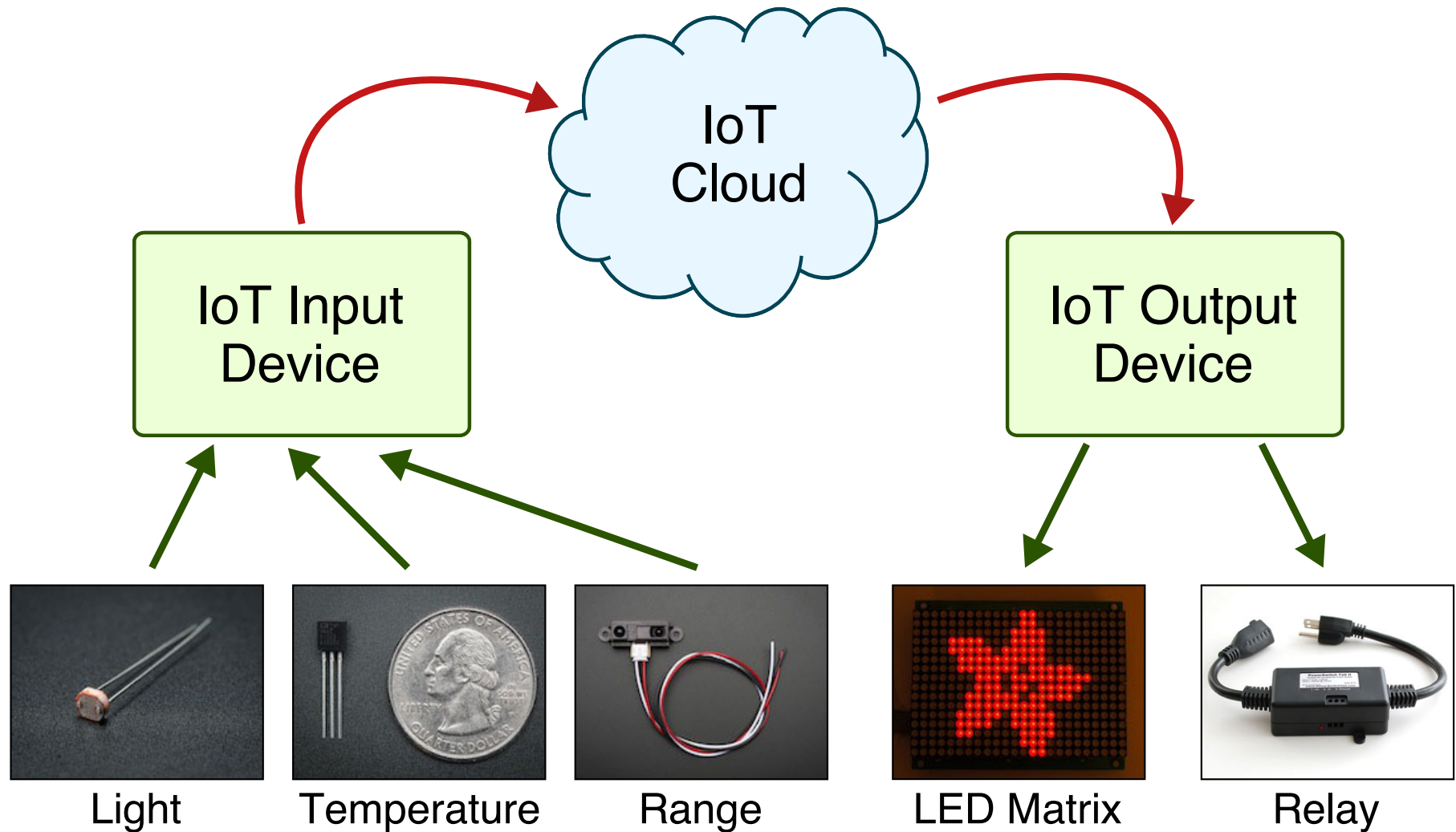


Miniprinter

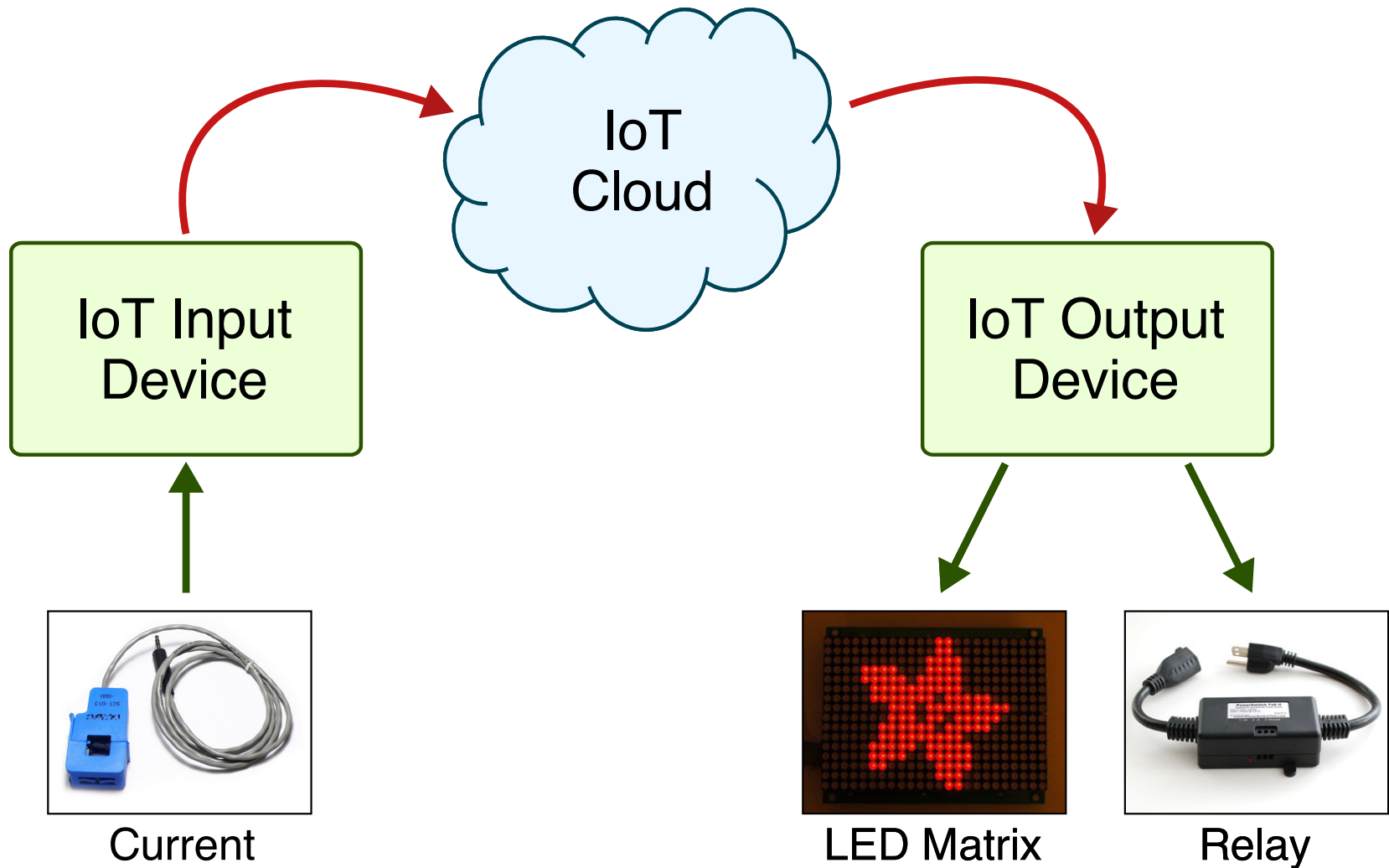


Servo

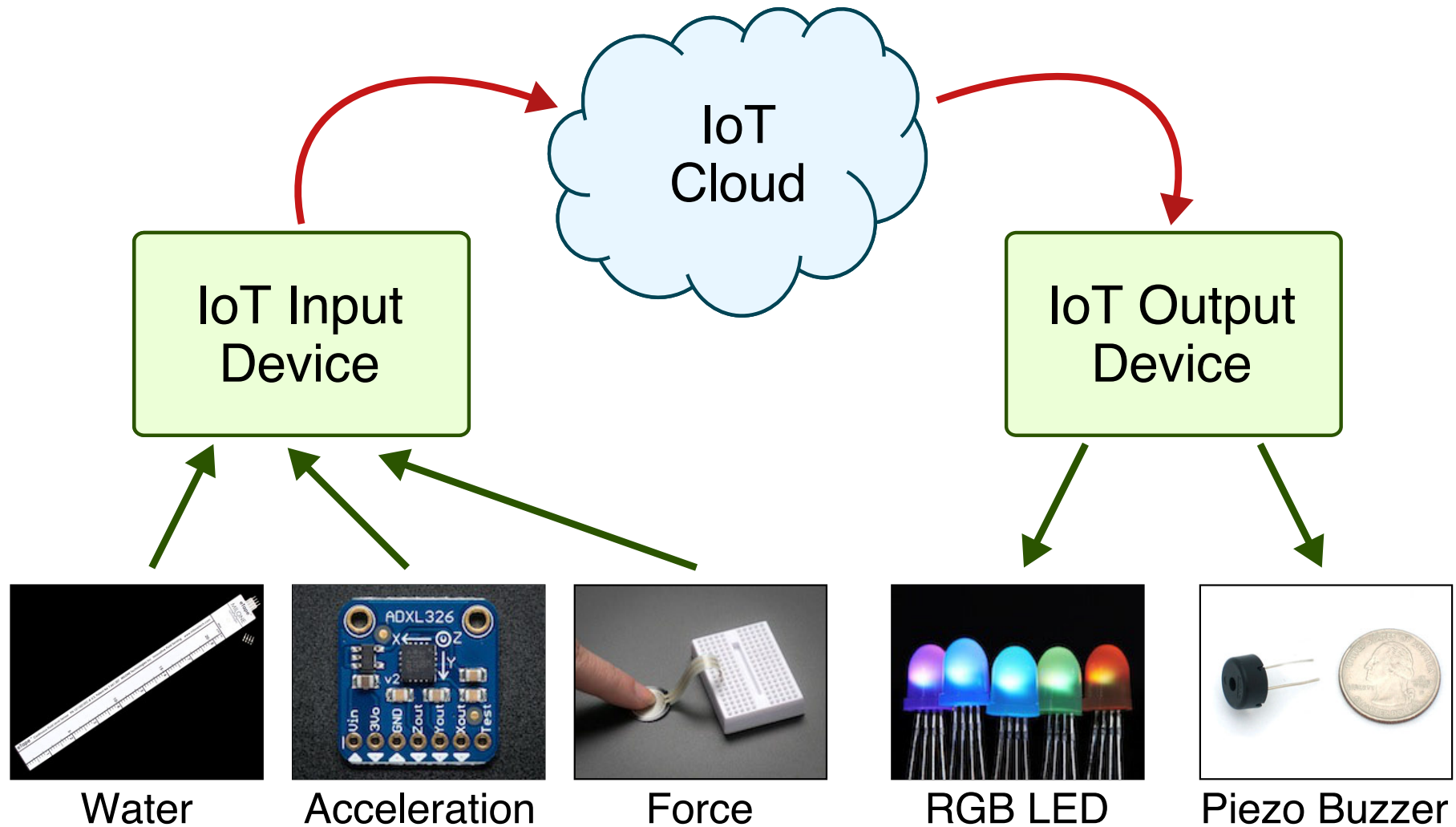
CURIE IoT Smart Home



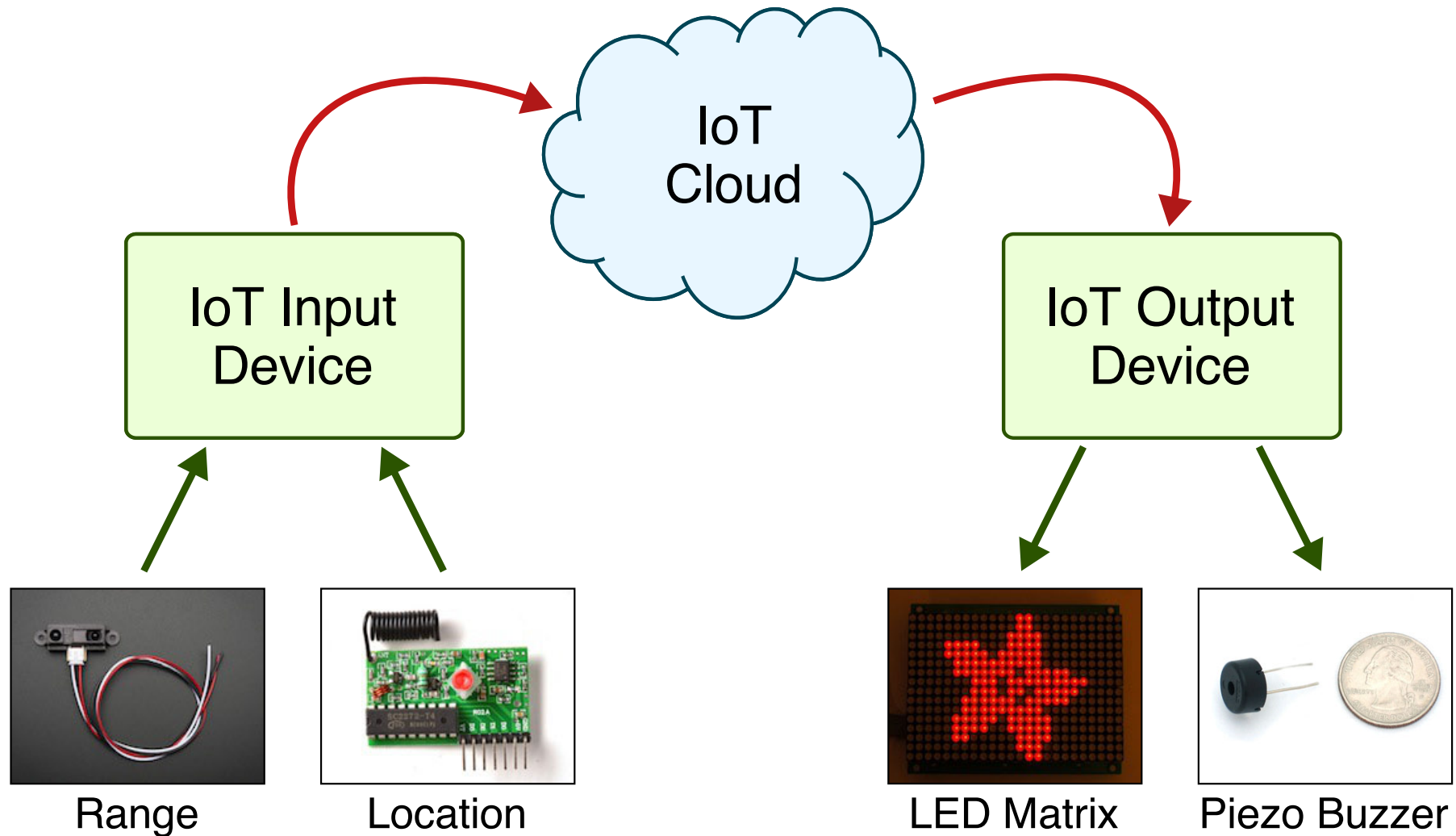
CURIE IoT Smart Power Distribution Grid



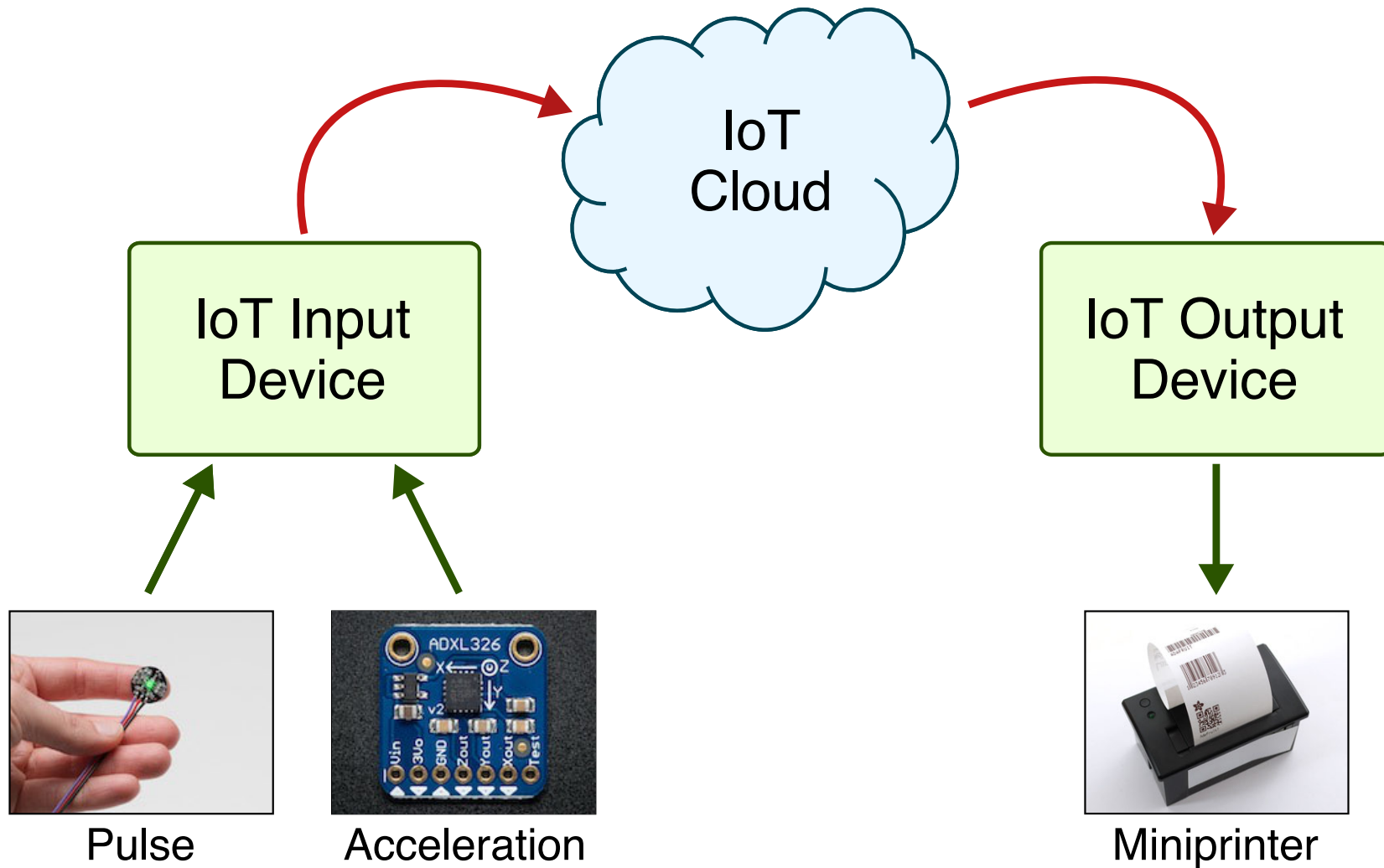
CURIE IoT Early Disaster Warning System



CURIE IoT Wildlife Tracking System



CURIE IoT Wearable Health Monitor





Design Project Summary

- ▶ Lab 1: Computer Engineering from the Hardware Perspective
- ▶ Lab 2: Computer Engineering from the Software Perspective
- ▶ Lab 3: “Smart Door” IoT System
- ▶ Projects will involve designing, implementing, and testing a simple IoT device inspired by real-world applications of IoT

Goal: Introduce CURIE scholars broadly to the practice of engineering and more specifically to computer engineering