ECE 2400 Computer Systems Programming Spring 2025

Topic 2: C Recursion

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zyBooks The zyBooks logo is used to indicate additional readings and coding labs included in the course zyBook which will not be discussed in detail in lecture. Students are responsible for all material covered in lecture and in the course zyBook.

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1. Single Recursion

Recall from mathematics, the factorial of a number (n!) is:

$$\mathbf{n}! = \begin{cases} 1 & \text{if } \mathbf{n} = 0\\ \mathbf{n} \times (\mathbf{n} - 1)! & \text{if } \mathbf{n} > 0 \end{cases}$$

So in other words:

0!	=		=	1
1!	=		=	1
2!	=	1 × 2	=	2
3!	=	$1 \times 2 \times 3$	=	6
4!	=	$1 \times 2 \times 3 \times 4$	=	24
5!	=	$1\times 2\times 3\times 4\times 5$	=	120

We can write a function to calculate factorial using a for loop:

```
int factorial( int n ) {
    int result = 1;
    for ( int i = 1; i <= n; i++ )
        result = result * i;
        return result;
    }
</pre>
```

- The loop implementation does not really resemble the original mathematical formulation
- The mathematical formulation is inherently recursive
- Can we implement factorial more directly using recursion?

$$n! = \begin{cases} 1 & \text{if } n = 0\\ n \times (n-1)! & \text{if } n > 0 \end{cases}$$

We can use the exact same "by-hand" execution approach we learned in the previous topic to understand recursion.

01	<pre>int factorial(int n)</pre>
02	{
03	// base case
	if ($n == 0$) {
	return 1;
06	}
07	<pre>// recursive case</pre>
08 08	if $(n > 0)$ {
09	return n *
	<pre>factorial(n-1);</pre>
	}
	}
	<pre>int main()</pre>
	{
	<pre>int a = factorial(3);</pre>
	return 0;
	}

Questions:

- What if n is negative?
- What if the execution arrow reaches end of a non-void function without encountering a return statement?

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2. Multiple Recursion

Recall from mathematics, the Fibonacci sequence is a sequence of integers such that every number after the first two is the sum of the two preceding ones:

```
0, 1, 1, 2, 3, 5, 8, 13, 21, 34, 55, 89, 144, ...
```

The numbers in the Fibonacci sequence are called "Fibonacci numbers". By definition, the first two numbers in the Fibonacci sequence are 0 and 1. Ancient scholars realized the importance of this sequence in both mathematics and nature. Fibonacci sequences can be found in the arrangement of leaves on a stem or patterns in a pine cone.

We can write a function to calculate the nth Fibonacci number using a for loop:

```
int fib( int n ) {
1
2
     // by definition
3
     if (n == 0) return 0;
4
      if (n == 1) return 1;
5
6
     int fib_minus2 = 0;
7
     int fib_minus1 = 1;
8
      int result
                       = 0;
9
10
     for ( int i=2; i<=n; i++ ) {</pre>
11
12
        result = fib_minus1
13
                + fib_minus2;
14
15
        fib_minus2 = fib_minus1;
16
        fib_minus1 = result;
17
18
      }
19
     return result;
20
   }
21
```

Can we implement fib more elegantly using recursion?

Illustrating call tree for fib

						1.1.1	2.1.1							
			1.1.1											

3. Writing a Recursive Function

Write pseudo-code for a recursive function which draws the tick marks on a vertical ruler. The middle tick mark should be the longest and mark the 1/2 way point, slightly shorter tick marks should mark the 1/4 way points, even slightly shorter tick marks should mark the 1/8 way points and so on. The function should take one argument: the height of the middle tick mark (i.e., the number of dashes). The function should always return 0.



	<pre>ruler(1)</pre>	ruler(2)	ruler(3)	<pre>ruler(4)</pre>	ruler(5)
	-	-	-	-	-
		-	-	-	-
			-	-	-
			-	-	-
				-	-
				_	_
•	Step 1: Work	an example y	vourself		
	- height = 2 h	eight = 3	-	_	
		leight 5			
•	Step 2: Write	down what y	-	-	
	– What is the	base case?			
	 What is the 	recursive case?			-
•	Step 3: Gener	ralize your ste	eps		
	 for any height 	ht	•		-
_		11			
•	Step 4: Test y	our algorithn	n		-
	 does it work 	t for height = 4	?		
•	Step 5: Trans	late to pseudo	ocode		_
	1	1			-
					-
					-

_

Think about the recursive call tree?

Manually work through example ruler

zyBooks The course zyBook includes a coding lab to implement a recursive algorithm to print a down/up sequence.