ECE 4750 Computer Architecture, Fall 2022 Topic 11: Advanced Processors Speculative Execution

School of Electrical and Computer Engineering Cornell University

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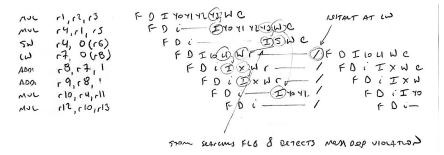
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1. Speculative Execution with Late Recovery



- Every instruction is actually speculative because an older in-flight instruction might cause an exception
- We recover from exceptions at the commit point (C-stage) which is late in the pipeline



- With out-of-order load/store issue, loads (and dependent instructions) are also speculative
- We recover from incorrect speculation in the C stage which is late in the pipeline

- Branches also require speculative execution
- Recover mispredictions late in the pipeline?

	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
a:lw x1, 0(x2)																
b:mul x3, x1, x4																
c:sw x3, 0(x5)																
d:addi x2, x2, 4																
e:addi x5, x5, 4																
f:addi x6, x6, -1																
g:bne x6, x0, loop																

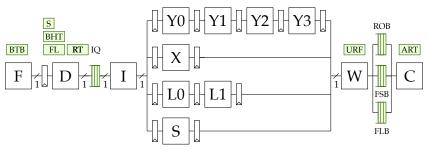
- Branches are far more common than exceptions and memory-dependence violations
- Accurate branch prediction helps, but some branches are just inherently difficult to predict
- Key Idea: Recover from branch mispredictions as soon as possible

2. Speculative Execution with Early Recovery

We will explore early recovery in two steps:

- Adding speculative bits
- Adding rename-table snapshots

2.1. Adding Speculative Bits



- Add a speculative bit to the IQ, ROB, FSB, FLB, and functional units
- Add a speculative mode bit in the D stage
- In D stage for a branch
 - Set speculative mode bit
 - All inst after branch carry speculative bit into IQ, ROB, FSB, LB, func units
- In X stage for a correctly predicted branch
 - Broadcast clear speculative bit from X stage to all data structures
- In X stage for a incorrectly predicted branch
 - Broadcast squash signal from X stage to all of these data structures
 - Each data structure invalidates entry/inst for which speculative bit is set
 - Start fetching from correct address
- Multiple speculative bits enable multiple spec branches in flight
 - Given instruction can be squashed by multiple branches
 - Treat multiple speculative bits as "branch mask"

Do not copy ARF into PRF on branch misprediction recovery

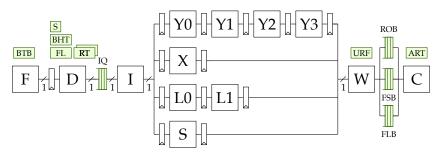
	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
a:addi x1, x2, 1																
b:branch L1																
c:addi x1, x3, 1																
d : opA																
e : opB																
f:opC																
g : opD																
h:L1:addi x4, x1, 1																

Copy ARF into PRF on branch misprediction recovery

	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
a:addi x1, x2, 1																
b:addi x1, x3, 1																
c:addi x4, x1, 1																
d:branch L1																
e:opA																
f:opB																
g:opC																
h : opD																
i:L1:addi x5, x6, 1																

- Need to make copy of "precise" ARF in D on every branch ...
- ... but ARF is not precise in D
- Need "view" of what precise ARF would be in D on every branch ...
- ... this is the rename table!

2.2. Adding Rename-Table Snapshots



- Add a speculative bit to the IQ, ROB, FSB, FLB, and functional units
- Add a speculative mode bit in the D stage
- Add a rename table snapshot in the D stage
- In D stage for a branch
 - Set speculative mode bit
 - All inst after branch carry speculative bit into IQ, ROB, FSB, LB, func units
 - Create a RT snapshot to save "view" of precise ARF for branch
- In X stage for a correctly predicted branch
 - Broadcast clear speculative bit from X stage to all data structures
- In X stage for a incorrectly predicted branch
 - Broadcast squash signal from X stage to all of these data structures
 - Each data structure invalidates entry/inst for which speculative bit is set
 - Restore RT from snapshot
 - Start fetching from correct address
- Need multiple speculative bits and multiple snapshots to support multiple speculative branches in flight

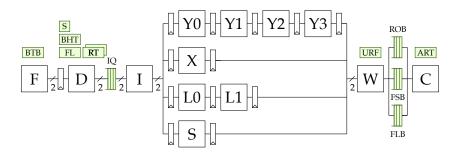
RT snapshots squash speculative state

	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
a:addi x1, x2, 1																
b:branch L1																
c:addi x1, x3, 1																
d:opA																
e : opB																
f:opC																
g : opD																
h:L1:addi x4, x1, 1																

RT snapshots prevent overwriting non-speculative state

	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
a:addi x1, x2, 1																
b:addi x1, x3, 1																
c:addi x4, x1, 1																
d:branch L1																
e:opA																
f : opB																
g : opC																
h : opD																
i:L1:addi x5, x6, 1																

3. Complete Out-of-Order Superscalar TinyRV1 Processor



- Superscalar execution: two-way every stage, aligned fetch blocks
- Out-of-order execution: IO2L with IQ and ROB
- Register renaming: pointer-based scheme with URF and ART
- Memory disambiguation: OOO load/store issue with FSB and FLB
- Branch prediction: BTB with generalized two-level BHT
- Speculative execution: speculative bits with rename table snapshots

Microarchitecture	cycles/itr		actual IPC	peak IPC
In-Order Single-Issue TinyRV1	12	1.33	0.75	1
In-Order Dual-Issue TinyRV1	10	1.11	0.90	2
Out-of-Order Dual-Issue TinyRV1	5	0.55	1.80	2

Vector-Vector Add Microbenchmark